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**Joint Polar Satellite System (JPSS)
Operational Algorithm Description
(OAD)
Document for VIIRS Aerosol Products
(AOT, APSP & SM) Intermediate
Product (IP)/Environmental Data
Records (EDR) Software

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**Goddard Space Flight Center
Greenbelt, Maryland**

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**Joint Polar Satellite System (JPSS)
Operational Algorithm Description (OAD) Document for
VIIRS Aerosol Products (AOT, APSP & SM) Intermediate
Product (IP)/Environmental Data Records (EDR) Software
JPSS Electronic Signature Page**

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Preface

This document is under JPSS Ground Algorithm ERB configuration control. Once this document is approved, JPSS approved changes are handled in accordance with Class I and Class II change control requirements as described in the JPSS Configuration Management Procedures, and changes to this document shall be made by complete revision.

Any questions should be addressed to:

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Change History Log

Revision	Effective Date	Description of Changes (Reference the CCR & CCB/ERB Approve Date)
Original	06/03/2011	This version incorporates 474-CCR-11-0089 which converts D38697, Operational Algorithm Description (OAD) Document for VIIRS Aerosol Products (AOT, APSP & SM) IP/EDR, Rev B, dated 08/08/2010 to a JPSS document, Rev -. This was approved by the JPSS Ground Algorithm ERB on June 3, 2011.
Revision A	01/18/2012	474-CCR-11-0262: This version baselines 474-00073, Joint Polar Satellite System (JPSS) Operational Algorithm Description (OAD) Document for VIIRS Aerosol Products (AOT, APSP & SM) Intermediate Product (IP)/Environmental Data Records (EDR) Software, for the Mx 6 IDPS release. This CCR was approved by the JPSS Algorithm ERB on January 18, 2012.
Revision B	10/09/2012	474-CCR-12-0627: This version authorizes 474-00073, Joint Polar Satellite System (JPSS) Operational Algorithm Description (OAD) Document for VIIRS Aerosol Products (AOT, APSP & SM) Intermediate Product (IP)/Environmental Data Records (EDR) Software, for the Mx 6.1 – 6.3 IDPS releases. Includes ECR-ALG-0035 which contains Raytheon PCR030750, OAD: Implement 474-CCR-12-0402 (Add Mirror Side Information to VIIRS AEROSOLS OAD) (ADR 4703), updated Table 17 and various typos and references. Raytheon PCR031144, OAD: Implement 474-CCR-12-0432 (AOT Land/Water/Not Processed Logic Error) (ADR 4658), updated Table 24 and various references and typos.
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		NOGAPS to NAVGEM (FNMOC) change, in Table 5.
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Revision G	05/13/2015	474-CCR-15-2428: This version authorizes 474-00073, JPSS OAD Document for VIIRS Aerosols IP/EDR Software, for the Mx 8.9 IDPS release. Includes Raytheon PCR045715; CHILD: PRO: OAD: CCR: 474-CCR-14-2128 - Improved Snow Test Over Land in the VIIRS Aerosol Algorithm (ADR 7723), in new Sections 2.1.2.3.38 and 2.1.2.3.39, and Tables 1, 11, 14, 24 and 26.
Revision H	09/03/2015	474-CCR-15-2591: This version authorizes 474-00073, JPSS OAD Document for VIIRS Aerosols IP/EDR Software, for the Mx 8.11 IDPS release. Includes Raytheon PCR050099; Child: PRO OAD: 474-CCR-15-2389: VIIRS AOTIP: Change Ephemeral Water Test (ADR 7787), in Table 11 and Section 2.1.2.3.7.



**NATIONAL POLAR-ORBITING
OPERATIONAL ENVIRONMENTAL
SATELLITE SYSTEM (NPOESS)
OPERATIONAL ALGORITHM DESCRIPTION
DOCUMENT FOR VIIRS AEROSOL
PRODUCTS (AOT, APSP & SM) IP/EDR**

**SDRL No. S141
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**RAYTHEON COMPANY
INTELLIGENCE AND INFORMATION SYSTEMS (IIS)
NPOESS PROGRAM
OMAHA, NEBRASKA**

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TITLE: NATIONAL POLAR-ORBITING OPERATIONAL ENVIRONMENTAL
SATELLITE SYSTEM (NPOESS) OPERATIONAL ALGORITHM DESCRIPTION
DOCUMENT FOR VIIRS AEROSOL PRODUCTS (AOT, APSP & SM) IP/EDR

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Operational Algorithm Description
VIIRS Aerosol Products (AOT, APSP & SM) IP/EDR

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This document has been identified per the NPOESS Common Data Format Control Book – External Volume 5 Metadata, D34862-05, Appendix B as a document to be provided to the NOAA Comprehensive Large Array-data Stewardship System (CLASS) via the delivery of NPOESS Document Release Packages to CLASS.

Northrop Grumman Space & Mission Systems Corp. Space Technology One Space Park Redondo Beach, CA 90278		 	
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---	8-31-04	Initial Release.	All
A1	10-26-05	Reflects Raytheon-Omaha's Science To Operational Code Conversion.	All
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B1	12-6-05	Did follow-on (ECR A-099) Quality Flag updates, specifically adding Bytes 8 thru 22 to "AOT EDR Quality Flag Output Bytes and Descriptions" table. In TBD table, added three TBDs for Bytes 19, 20, 21, same table. Inserted changes from the AOT Tech Memo NP-EMD.2005.510.0126 dated 03Oct05.	All
B2	12-18-06	Updates for implementing NP-EMD.2006.510.0043 Technical Memo, Dated July 11 2006.	All
B3	2-16-07	New document number, signature dates, delivered to NGST.	All
B4	2-28-07	Updates for implementation of comments received from NGST.	All
B5	3-5-07	Delivered to NGST.	All
B6	11-6-07	Added spacecraft position, velocity, and attitude to geolocation output EDR. Responded to comments from ECR A-122 Peer Review.	All
B7	12-17-07	ECR A-103 Updates; updated geolocation output structure to match the CDFCB.	All
B8	2-14-08	Added hPa as the units of surface pressure.	8
B9	3-20-08	Implemented TMs NP.EMD.2007.610.001 and NP.EMD.2007.510.0058, added NAAPS, converted to new OAD template.	All
B10	9-12-08	Merged the AOT, APSP and SM into Aerosol Products, new cover sheet, update references, acronym list. Updated Graceful Degradation. Delivered to NGST. Accepted all changes after delivery.	All
B11	2-18-09	Updated with SDRL comments for TIM.	All
B12	3-13-09	Incorporated TIM comments and implemented TMs NP.EMD.2008.510.0063 and NP.EMD.2008.510.0073. Updated table 13 (pg 13) due to PCR020193,	All
B13	5-20-09	Updated section 2.1.2 to fully describe function processing logic based on TIM comments.	All



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B16	01-13-10	Implemented NP-EMD.2009.510.0048 Rev A VIIRS Geo Quality Flags Logic Updates	Table 17
B17	06-03-10	Implemented NP-EMD.2010.510.0075 Instructions to Update the OAD for the VIIRS Aerosol Products	Table 26
B18	07-14-10	Prepared for TIM/SDRL delivery/ARB/ACCB. Added TBD01 to Table 24 and TBD02 to section 2.1.2.3.13.	All
B	08-08-10	Resolved TBD02 in Sect. 2.1.2.3.13, updated document dates and prepared document for ARB/ACCB.	All
C1	8-18-10	Updated Table 1 & 2 due to omission of TM 2010.510.0005.Rev-C	Table 1 & 2
C2	8-30-10	PCR024463 correct table 6 (VIIRS-AOT-LUT)	Table 6
C3	09-14-10	Updated SZA threshold	Table 14 & 20
C4	09-29-10	Updates for Algorithm Development Library, all methods now contained within ProEdrViirsAerosol.cpp to allow proper compilation with GNU compiler and meet SSPM compliance of one cpp file per class	Sub-sections of 2.1.2 - Titles
C5	10-11-10	Updated for document convergence, to include TM 2010.510.0011, and 2010.510.0015 and other administrative edits and implemented PCR025220.	All
C6	1-14-11	Updated for document convergence milestone. Fixed inconsistencies between OAD and CDFCB	All
C7	06-29-11	Updated for ECR-ALG-0009 VIIRS Aerosol Products_Drop 4.9.4	All

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1.0 INTRODUCTION

1.1 Objective

The purpose of the Operational Algorithm Description (OAD) document is to express, in computer-science terms, the remote sensing algorithms that produce the National Polar-Orbiting Operational Environmental Satellite System (NPOESS) end-user data products. These products are individually known as Raw Data Records (RDRs), Temperature Data Records (TDRs), Sensor Data Records (SDRs) and Environmental Data Records (EDRs). In addition, any Intermediate Products (IPs) produced in the process are also described in the OAD.

The science basis of an algorithm is described in a corresponding Algorithm Theoretical Basis Document (ATBD). The OAD provides a software description of that science as implemented in the operational ground system -- the Data Processing Element (DPE).

The purpose of an OAD is two-fold:

1. Provide initial implementation design guidance to the operational software developer.
2. Capture the "as-built" operational implementation of the algorithm reflecting any changes needed to meet operational performance/design requirements.

An individual OAD document describes one or more algorithms used in the production of one or more data products. There is a general, but not strict, one-to-one correspondence between OAD and ATBD documents. This particular document describes operational software implementation for the Visible/Infrared Imager/Radiometer Suite (VIIRS) Aerosol Products including Intermediate Products (IP) and Environmental Data Records (EDR).

1.2 Scope

The scope of this document is limited to the description of the core operational algorithm(s) required to create the VIIRS Aerosol Optical Thickness (AOT) IP, Aerosol Model Index (AMI) IP, AOT EDR and Aerosol Particle Size (APS) EDR, Suspended Matter (SM) EDR and Aerosol Geolocation products. The theoretical basis for AOT IP, AMI IP, AOT EDR, APS EDR and Aerosol Geolocation retrieval algorithm and the SM EDR retrieval algorithm are described in Section 3.2 of the VIIRS Aerosol Optical Thickness (AOT) and Particle Size (APS) Parameter Algorithm Theoretical Basis Document (ATBD), 474-00049, and Section 3.3 of the VIIRS Suspended Matter Algorithm Theoretical Basis Document ATBD, 474-00046 respectively.

1.3 References

The primary software detailed design publications listed here include science software documents, NPOESS program documents, plus source code and test data references.

1.3.1 Document References

The science and system engineering documents relevant to the algorithms described in this OAD are listed in Table 1.

Table 1. Reference Documents

Document Title	Document Number/Revision	Revision Date
VIIRS Aerosol Optical Thickness (AOT) and Particle Size (APS) Parameter Algorithm Theoretical Basis Document	474-00049	Latest

Document Title	Document Number/Revision	Revision Date
(ATBD)		
VIIRS Suspended Matter Algorithm Theoretical Basis Document ATBD	474-00046	Latest
JPSS CGS Data Processor Inter-subsystem Interface Control Document (DPIS ICD) Vol I – IV	IC60917-IDP-002	Latest
JPSS Environmental Data Record (EDR) Production Report (PR) for NPP	474-00012	Latest
JPSS Environmental Data Record (EDR) Interdependency Report (IR) for NPP	474-00007	Latest
NPP Mission Data Format Control Book and App A (MDFCB)	429-05-02-42-02_MDFCB	Latest
JPSS Common Data Format Control Book - External - Block 1.2.4 (All Volumes)	474-00001-01-B0124 CDFCB-X Vol I 474-00001-02-B0124 CDFCB-X Vol II 474-00001-03-B0124 CDFCB-X Vol III 474-00001-04-01-B0124 CDFCB-X Vol IV Part 1 474-00001-04-02-B0124 CDFCB-X Vol IV Part 2 474-00001-04-03-B0124 CDFCB-X Vol IV Part 3 474-00001-04-04-B0124 CDFCB-X Vol IV Part 4 474-00001-05-B0124 CDFCB-X Vol V 474-00001-06-B0124 CDFCB-X Vol VI 474-00001-08-B0124 CDFCB-X Vol VIII	Latest
NPP Command and Telemetry (C&T) Handbook	D568423 Rev. C	30 Sep 2008
Joint Polar Satellite System (JPSS) Program Lexicon	470-00041	Latest
NGST/SE technical memo – NPP_VIIRS_AOT_OAD_AlgorithmUpdate	NP-EMD.2006.510.0043	11 Jul 2006
NGST/SE technical memo – NPP_VIIRS_APSP_OAD_AlgorithmUpdate	NP-EMD.2006.510.0044	11 Jul 2006
NGST/SE technical memo – NPP_VIIRS_SM_OAD_AlgorithmUpdate	NP-EMD.2006.510.0045	11 Jul 2006
NGST/SE technical memo – NPP_VIIRS_AOT_SciCode_Drop273BugFix	NP-EMD-2007.510.0002	03 Jan 2007
NGST/SE technical memo – NPP_VIIRS_AOT_APS_ASM_OAD_Update_Drop49	NP.EMD.2007.610.0001	13 Aug 2007
NGST/SE technical memo – NPP_VIIRS_AERO_Code&OAD_Update_Drop491	NP.EMD.2007.510.0058	17 Sep 2007
IDPS Processing SI Common IO Design Document	DD60822-IDP-011 Rev. A	21 Jun 2007
Analytical Expressions for Radiative Properties of Planar Rayleigh Scattering Media, Including Polarization Contributions	J. Quant. Spectrosc. Radiat. Transfer Vol. 47, No. 4, pp. 305-314	1992
NGAS/SE technical memo – NPP_VIIRS_AERO_Code&OAD_Update_Drop492	NP.EMD.2008.510.0063	21 Nov 2008
NGAS/SE technical memo – NPP_VIIRS_AERO_OAD_Update_RevN_Spec_Changes	NP.EMD.2008.510.0073	11 Dec 2008
NGAS/SE technical memo –	NP-EMD.2009.510.0048 Rev A	12 Oct 2009

Document Title	Document Number/Revision	Revision Date
VIIRS Geo Quality Flags Logic Updates		
NGAS/SE technical memo – NPP_VIIRS_AERO_Code&OAD_Update_Drop493	NP.EMD.2010.510.0075	23 Mar 2010
NGST/SE technical memo – Granule-Level Summary Exclusion Flag Definition Rev. C.doc	NP.EMD.2010.510.0005.Rev-C	02 Mar 2010
NGST/SE technical memo – LUT_OAD_Drop_History_Corrections.docx	NPOESS GJM-2010.510.0011	21 Sep 2010
NGST/SE technical memo – SAD_OAD_Last_Drop_Corrections.docx	NPOESS GJM-_2010.510.0015	22 Sep 2010

1.3.2 Source Code References

The science and operational code and associated documentation relevant to the algorithms described in this OAD are listed in Table 2.

Table 2. Source Code References

Reference Title	Reference Tag/Revision	Revision Date
VIIRS AOT Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7 (OAD Rev ---)	31 Aug 2004
VIIRS AOT Operational Software	B1.4 (OAD Rev A1)	28 Sep 2005
VIIRS AOT 2.7.1 science-grade software (original reference source)	ISTN_VIIRS_NGST_2.7.1	17 Oct 2005
VIIRS AOT 2.7.3 Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7.3	10 Jul 2006
NGST/SE technical memo – NPP_VIIRS_AOT_OAD_AlgorithmUpdate	NP.EMD.2006.510.0043 (OAD Rev B2)	11 Jul 2006
VIIRS AOT Operational Software	B1.5 (OAD Rev B3)	15 Jan 2007
The following drops were worked independently (prior to combining into one OAD) provided for reference only.		
VIIRS APSP Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7	31 Aug 2004
VIIRS APSP Operational Software	B1.4	28 Sep 2005
VIIRS APSP 2.7.1 Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7.1	17 Oct 2005
VIIRS APSP 2.7.3 Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7.3	10 Jul 2006
VIIRS APSP Operational Software	B1.5	15 Jan 2007
VIIRS SusMat Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7	31 Aug 2004
VIIRS SusMat Operational Software	B1.4	28 Sep 2005
VIIRS SusMat 2.7.1 Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7.1	17 Oct 2005
VIIRS SusMat 2.7.3 Science-grade Software (original reference source)	ISTN_VIIRS_NGST_2.7.3	10 Jul 2006
VIIRS SusMat Operational Software	B1.5	15 Jan 2007
VIIRS Aerosol Science-grade Software (original reference source)	ISTN_VIIRS_NGST_4.9 (ECR-A129 and ECR A-134)	13 Nov 2007
VIIRS Aerosol Science-grade Software (original reference source)	ISTN_VIIRS_NGST_4.9.1	10 Apr 2008

Reference Title	Reference Tag/Revision	Revision Date
source)		
NGST/SE technical memo – NPP_VIIRS_AOT_APS_ASM_OAD_Update_Drop49	NP.EMD.2007.610.0001 (OAD Rev B8)	13 Aug 2007
NGST/SE technical memo – NPP_VIIRS_AERO_Code&OAD_Update_Drop491	NP.EMD.2007.510.0058 (OAD Rev B8)	17 Sep 2007
VIIRS Aerosol Operational Software	B1.5.x1 (OAD Rev B9)	10 Apr 2008
NGST/SE technical memo – NPP_VIIRS_AOT_SciCode_Drop273BugFix	NP-EMD-2007.510.0002	3 Jan 2007
Algorithms/OADs combined into one product	B1.5.x1 (OAD Rev B10)	12 Sep 2008
NGAS/SE technical memo – NPP_VIIRS_AERO_Code&OAD_Update_Drop492	NP.EMD.2008.510.0063 (OAD Rev B12)	21 Nov 2008
NGAS/SE technical memo – NPP_VIIRS_AERO_OAD_Update_RevN_Spec_Changes	NP.EMD.2008.510.0073 (OAD Rev B12)	11 Dec 2008
VIIRS Aerosol Operational Software (Includes PCRs 19183 [includes Day/Night update], 19702 & 21407) and PCR 19261 (OAD PCR)	Sensor Characterization (Build SC-4) (OAD RevB13 & RevB14)	21 Oct 2009
VIIRS Aerosol Operational Software (Includes PCR21471)	Sensor Characterization (Build SC-6) (OAD RevB16)	20 Jan 2010
PCRs 21631, 22881, 20412, 22880 [TM 2010.510.0005.Rev-C] (No OAD update required)	Build Sensor Characterization SC-09	13 Apr 2010
VIIRS Aerosol Science-grade Software (original reference source) includes TM 2010.510.0075	ISTN_VIIRS_NGST_4.9.3 (ECR-A282)	23 Apr 2010
VIIRS Aerosol Operational Software (Includes PCRs 21550, 21561, 23332, 23435, 23560, 23562)	Sensor Characterization (Build SC-11) (OAD Rev B17)	03 Jun 2010
ACCB	OAD Rev B	14 Jul 2010
PCR024463 correct table 6 (VIIRS-AOT-LUT)	(OAD Rev C2) (OAD only)	30 Aug 2010
PCR024480 Update AOT EDR and SusMat EDR sza threshold to match A-297	(OAD Rev C3)	14 Sept 2010
Algorithm Development Library (ADL)	MX 1.5.4 (OAD Rev C4)	29 Sep 2010
Convergence Updates (No code updates) PCR025220	(OAD Rev C5) (OAD Rev C6)	11 Oct 2010 14 Jan 2011
VIIRS Aerosol Science-grade Software	ISTN_VIIRS_NGST_4.9.4 (ECR-A0009)	13 Jan 2011
VIIRS Aerosol Operational Software (Includes PCRs 025924 & 026167)	Maintenance Build 1.5.05.00.01 (OAD Rev C7)	09 Mar 2011 & 29 Jun 2011 (OAD)
OAD transitioned to JPSS Program – this table is no longer updated.		

2.0 ALGORITHM OVERVIEW

2.1 Aerosol Algorithm Description

The purpose of the Aerosol EDR Module is to retrieve the AOT EDR, APS EDR and Aerosol Geolocation for each 8x8 moderate resolution horizontal cell and to retrieve the AOT IP, AMI IP and Suspended Matter EDR for each moderate resolution pixel. At night this module produces shell outputs for the Aerosol Model IP and EDR products and populates the AOT IP product with data from the granulated optical depth product. It produces the Aerosol Geolocation product both day and night. This module requires the following inputs:

- VIIRS Moderate Resolution Sensor Data Record (SDR),
- VIIRS Moderate Terrain Corrected Geolocation
- VIIRS Cloud Mask (VCM) IP,
- Granulated NAAPS total column AOT at 550 nm,
- Aerosol Climatology AOT,
- Aerosol Look-Up Table (LUT)
 1. Downward transmittance,
 2. AOT Ratio,
 3. Spherical Albedo,
 4. Atmospheric Reflectance.
- Sun Glint LUT
 1. Normalized Integral of Downward Irradiance by Sun Glint Directional Reflectance and is used for both the downward and upward integrals by the zenith angles.
- Ancillary Data from National Center for Environmental Prediction (NCEP) or FNMOC:
 1. Precipitable Water,
 2. Surface Air Temperature,
 3. Surface Wind Speed,
 4. Surface Wind Direction,
 5. Ozone Concentration,
 6. Surface Pressure.
- Ancillary Data from Navy Aerosol Analysis and Prediction System (NAAPS) or Climatology:
 1. Optical Depth.
- Aerosol Configurable Coefficients
- Aerosol EDR Data Quality Threshold Table (DQTT)
- Suspended Matter EDR Data Quality Threshold Table (DQTT)

2.1.1 Interfaces

To begin data processing, the Infrastructure (INF) Subsystem Software Item (SI) initiates the Aerosol Products algorithm. The INF SI provides tasking information to the algorithm indicating which granule to process. The Data Management Subsystem (DMS) SI provides data storage and retrieval capability.

2.1.1.1 Inputs

Tables 3 through 9 show the inputs for the VIIRS Aerosol module. Detailed descriptions (e.g. units and ranges) for the VIIRS float SDR, granulated ancillary, and DQTT can be found in the IDPS DPIS document whereas format details for the VIIRS cloud mask, Aerosol LUTs, and configurable parameters can be found in CDFCB-X.

Table 3. VIIRS Aerosol Module Input – VIIRS SDR

Field Name	Official Short Name	DMS Field Name	Data Type [Dimensions]	Description/Source	Required
ReflM1	VIIRS-M1-FSDR	Reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M1/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM2	VIIRS-M2-FSDR	Reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M2/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM3	VIIRS-M3-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M3/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM4	VIIRS-M4-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M4/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM5	VIIRS-M5-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M5/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM6	VIIRS-M6-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M6/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM7	VIIRS-M7-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M7/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM8	VIIRS-M8-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M8/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM9	VIIRS-M9-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M9/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM10	VIIRS-M10-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M10/ VIIRS 750 m resolution SDR	Required cross-granule
ReflM11	VIIRS-M11-FSDR	reflect	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Reflectance value for VIIRS band M11/ VIIRS 750 m resolution SDR	Required cross-granule
btM12	VIIRS-M12-FSDR	Bt_refl	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Brightness Temperature of Band M12/ VIIRS 750 m resolution SDR	Required cross-granule
btM15	VIIRS-M15-FSDR	Bt_refl	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Brightness Temperature of Band M15/ VIIRS 750 m resolution SDR	Required cross-granule
btM16	VIIRS-M16-FSDR	B_refl	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Brightness Temperature of Band M16/ VIIRS 750 m resolution SDR	Required cross-granule

Field Name	Official Short Name	DMS Field Name	Data Type [Dimensions]	Description/Source	Required
solzen	VIIRS-MOD-RGEO-TC	satzen	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Solar Zenith Angle/ VIIRS 750 m resolution SDR	Required cross- granule
senzen	VIIRS-MOD-RGEO-TC	sunzen	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Sensor Zenith Angle/ VIIRS 750 m resolution SDR	Required cross- granule
solazi	VIIRS-MOD-RGEO-TC	sunazm	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Solar Azimuth Angle / VIIRS 750 m resolution SDR	Required cross- granule
senazi	VIIRS-MOD-RGEO-TC	satazm	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Sensor Azimuth Angle / VIIRS 750 m resolution SDR	Required cross- granule
terhgt	VIIRS-MOD-RGEO-TC	height	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Terrain Height/ VIIRS 750 m resolution SDR	Required
lat	VIIRS-MOD-RGEO-TC	lat	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Latitude/ VIIRS 750 m resolution SDR	Required cross- granule
lon	VIIRS-MOD-RGEO-TC	lon	float*32 x [M_VIIRS_SDR_ROWS x M_VIIRS_SDR_COLS]	Longitude/ VIIRS 750 m resolution SDR	Required cross- granule

Table 4. VIIRS Aerosol Module Input – VIIRS Cloud Mask IP

Field Name	Official Short Name	Field/ Bits	Data Type [Dimensions]	Description/Source	Bit Field Definitions
cmqual	VIIRS-CM-IP	vcm0, bits 0-1	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Cloud Mask Quality/ VIIRS Cloud Mask IP	00 = Poor 01 = Low 10 = Medium 11 = High
cldcf	VIIRS-CM-IP	vcm0, bits 2-3	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Cloud Confidence Indicator/ VIIRS Cloud Mask IP	11 = Confident Cloudy 10 = Probably Cloudy 01 = Probably Clear 00 = Confident Clear
lndwat	VIIRS-CM-IP	vcm1, bits 0-2	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Land/Water Background/ VIIRS Cloud Mask IP	000 = Land & Desert 001 = Land no Desert 010 = Inland Water 011 = Sea Water 101 = Coastal
cldad	VIIRS-CM-IP	vcm3, bits 0-1	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Adjacent Pixel Cloud Confidence Value/ VIIRS Cloud Mask IP	11 = Confident Cloudy 10 = Probably Cloudy 01 = Probably Clear 00 = Confident Clear
sungt	VIIRS-CM-IP	vcm0, bits 6-7	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Sun Glint / VIIRS Cloud Mask IP	00 = None 01 = Geometry Based 10 = Wind Speed Based 11 = Geometry & Wind
cirrus	VIIRS-CM-IP	vcm5, bit 3	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Thin Cirrus Detection / VIIRS Cloud Mask IP	1 = Cloud 0 = No Cloud
shadow	VIIRS-CM-IP	vcm1, bit 3	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Shadow Detection / VIIRS Cloud Mask IP	1 = Shadow 0 = No Shadow

Field Name	Official Short Name	Field/ Bits	Data Type [Dimensions]	Description/Source	Bit Field Definitions
fire	VIIRS-CM-IP	vcm1, bit 5	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Fire Detection / VIIRS Cloud Mask IP	1 = Fire 0 = No Fire
aerosol	VIIRS-CM-IP	vcm1, bit 4	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Heavy Aerosol / VIIRS Cloud Mask IP	1 = Heavy Aerosol 0 = No Heavy Aerosol
ash	VIIRS-CM-IP	vcm3, bit 6	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Dust/Volcanic Ash / VIIRS Cloud Mask IP	1 = Ash Present 0 = No Ash Present

Table 5. VIIRS Aerosol Module Input – Granulated Ancillary Data

Note: All data contain FILLS <= -999.0.

Field Name	Official Short Name	Data Type [Dimensions]	Description/Source	Required
pw	VIIRS-ANC-Preci-Wtr-Mod-Gran	float*32 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Precipitable Water/ NCEP or FNMOC ancillary data	Required cross-granule
sairtemp	VIIRS-ANC-Temp-Surf2M-Mod-Gran	float*32 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Surface Air Temperature/ NCEP or FNMOC ancillary data	Required cross-granule
windspd	VIIRS-ANC-Wind-Speed-Mod-Gran	float*32 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Surface Wind Speed/ NCEP or FNMOC ancillary data	Required cross-granule
winddir	VIIRS-ANC-Wind-Direction-Mod-Gran	float*32 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Surface Wind Direction/ NCEP or FNMOC ancillary data. Note that Direction is defined as blowing towards.	Required cross-granule
ozconc	VIIRS-ANC-Tot-Col-Mod-Gran	float*32 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Ozone Concentration/ NCEP or FNMOC ancillary data	Required cross-granule
psl	VIIRS-ANC-Press-Surf-Mod-Gran	float*32 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Surface Pressure/ NCEP or FNMOC ancillary data (adjusted to moderate resolution terrain height)	Required cross-granule
naot550	VIIRS-ANC-Optical-Depth-Mod-Gran	float*32 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Total column AOT at 550 nm/ NAAPS ancillary data	Required

Table 6. VIIRS Aerosol Module Input – Atmospheric LUT

Field Name	Official Short Name	Data Type [Dimensions]	Description/Source	Required
Szen	VIIRS-AOT-LUT	Float64 [SOL_ZEN_DIM]	Solar zenith angle values/ Aerosol LUT	Required
Vzen	VIIRS-AOT-LUT	Float64 [SEN_ZEN_DIM]	Sensor zenith angle values/ Aerosol LUT	Required
Aot	VIIRS-AOT-LUT	Float32 [AOT_DIM]	AOT at 550 nm values/ Aerosol LUT	Required
band	VIIRS-AOT-LUT	UInt32 [BAND_DIM]	Band index mapping/ Aerosol LUT	Required
scat_ang_val	VIIRS-AOT-LUT	Int32 [SCAT_ANG_VAL_DIM]	Scattering angle indices/ Aerosol LUT	Required
Trans	VIIRS-AOT-LUT	Float32 [AERO_MOD_DIM][AOT_DIM] [BAND_DIM][SOL_ZEN_DIM]	Downward transmittance/ Aerosol LUT	Required

Field Name	Official Short Name	Data Type [Dimensions]	Description/Source	Required
Albedo	VIIRS-AOT-LUT	Float32 [AERO_MOD_DIM][AOT_DIM] [BAND_DIM]	Spherical albedo/ Aerosol LUT	Required
atau	VIIRS-AOT-LUT	Float32 [AERO_MOD_DIM][AOT_DIM] [BAND_DIM]	Aerosol optical depth Ratio/ Aerosol LUT	Required
reflec	VIIRS-AOT-LUT	Float32 [AERO_MOD_DIM][AOT_DIM] [BAND_DIM][SCAT_ANG_DIM]	Atmospheric Reflectance/ Aerosol LUT	Required
scat_ang_val	VIIRS-AOT-LUT	Int32 [SCAT_ANG_VAL_DIM]	Scattering angle indices/ Aerosol LUT	Required

Table 7. VIIRS Aerosol Module Input – Sun Glint LUT Data

Field Name	Official Short Name	Data Type [Dimensions]	Description/Source	Required
szen	VIIRS-AOT-Sunglint-LUT	Float64 [SG_SOL_ZEN_DIM]	Solar zenith angle values/ Sun Glint LUT	Required
vzen	VIIRS-AOT-Sunglint-LUT	Float64 [SG_SEN_ZEN_DIM]	Sensor zenith angle values/ Sun Glint LUT	Required
relaz	VIIRS-AOT-Sunglint-LUT	Float64 [SG_REL_AZI_DIM]	Relative azimuth angle values/ Sun Glint LUT	Required
aot	VIIRS-AOT-Sunglint-LUT	Float32 [SG_AOT_DIM]	AOT at 550 nm values/ Sun Glint LUT	Required
rhobar	VIIRS-AOT-Sunglint-LUT	Float32 [SG_AER_MOD_DIM] [SG_BAND_DIM] [SG_AOT_DIM] [SG_SOL_ZEN_DIM] [SG_SEN_ZEN_DIM] [SG_REL_AZI_DIM]	Normalized Integral of Downward Irradiance with Sun Glint Directional Reflectance/ Sun Glint LUT	Required

Table 8. VIIRS Aerosol Module Input – AOT Climatology Data

Field Name	Official Short Name	Type	Description/Source	Required
lonbound	AOT-ANC	float*32 x [CLIMMODDIM] [BOUNDARY_DIM]	Longitude climate model boundaries	Required
latbound	AOT-ANC	float*32 x [CLIMMODDIM] [BOUNDARY_DIM]	Latitude climate model boundaries	Required
mtau	AOT-ANC	float*32 x [CLIMMODDIM] [CLIM_MONTH_DIM] [CLIM_BAND_DIM]	Climatology tau	Required

Table 9. VIIRS Aerosol Module Input – Ingest Items

Field Name	Official Short Name	Type	Description/Source	Required
Aerosol EDR DQTT	VIIRS-Aeros-EDR-DQTT-Int	IngMsdThresholds_DQTT	Data quality threshold table/ ING	Optional
Configurable Parameters	VIIRS-Aeros-EDR-AC-Int	See Table 26 for List of Configurable Algorithm Parameters	Configurable parameter table/ ING	Required

2.1.1.2 Outputs

The VIIRS Aerosol algorithm has the following operational outputs: AOT IP, AMI IP, Aerosol Geolocation EDR, SM EDR, Aerosol EDR, SM DQN, and Aerosol DQN. Additionally, the algorithm has capability to write out the AOT IP Heap, SM FEDR, and Aerosol FEDR if so configured. The AOT IP Heap has the same contents as the standard AOT IP except it does not include the AOT IP quality flags. The SM and Aerosol EDR standard products are output as scaled integers. The SM and Aerosol FEDR are output as floating point values. The contents of these output products are shown in Tables 10 through 20. IP product outputs are documented in the IDFCB and EDR outputs are documented in the CDFCB-X interface documents.

Table 10. VIIRS Aerosol Module Output – AOT IP

Field Name	Official Short Name	Data Type [Dimensions]	Description
AOT	VIIRS-Aeros-Opt-Thick-IP	Float32x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	AOT values @550nm at vertical
AOT Slant	VIIRS-Aeros-Opt-Thick-IP	Float32x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	AOT Slant values for @550nm at vertical
AngExp	VIIRS-Aeros-Opt-Thick-IP	Float32x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Angstrom Exponent
AOT IP Quality Flags	VIIRS-Aeros-Opt-Thick-IP	UInt*8 x [5] [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Aerosol Quality Flags for each VIIRS pixel - see Table 11

Table 11. VIIRS AOT IP Quality Flags

Byte	VIIRS Aerosol IP Quality Flag	Result	Bits
0	Aerosol Optical Thickness Quality	00 = High Quality 01 = Degraded Quality 10 = Excluded Quality 11 = Not Produced	2
	Angstrom Exponent Quality	00 = High Quality 01 = Degraded Quality 10 = Excluded Quality 11 = Not Produced	2
	Suspended Matter Type Quality	00 = High Quality 01 = Degraded Quality 10 = Excluded Quality 11 = Not Produced	2

Byte	VIIRS Aerosol IP Quality Flag	Result	Bits
	Cloud Mask Quality	00 = Poor 01 = Low 10 = Medium 11 = High	2
1	Cloud Detection Result & Confidence Indicator	00 = Confident Clear 01 = Probably Clear 10 = Probably Cloudy 11 = Confident Cloudy	2
	Adjacent Pixel Cloud Confidence Value	00 = Confident Clear 01 = Probably Clear 10 = Probably Cloudy 11 = Confident Cloudy	2
	Land/Water Background	000 = Land & Desert 001 = Land, No Desert 010 = Inland Water 011 = Sea Water 101 = Coastal	3
	Bad SDR	1 = Yes 0 = No	1
2	Day/Night Flag	00 = Day 01 = Low Sun, Degraded 10 = Twilight, Excluded 11 = Night	2
	Interpolation/NAAPS/Climatology Processing	000 = None 001 = Interpolation only 010 = Interpolation & Climatology/NAAPS 011 = Climatology/NAAPS	3
	Sun Glint	000 = None 001 = Geometry Based 010 = Wind Speed Based 011 = Geometry & Wind 100 = Internal 101 = Internal & Geometry 110 = Internal & Wind 111 = All	3

Byte	VIIRS Aerosol IP Quality Flag	Result	Bits
3	Snow / Ice	1 = Yes 0 = No	1
	Cirrus	1 = Yes 0 = No	1
	Cloud Shadow	1 = Yes 0 = No	1
	Fire	1 = Yes 0 = No	1
	Bright Pixel	00 = Dark 01 = Soil Dominated 10 = Bright	2
	Turbid / Shallow Water	1 = Yes 0 = No	1
	Ash	1 = Yes 0 = No	1
4	Low AOT, SM Typing Excluded	1 = Yes 0 = No	1
	Low AOT, SM Detection Excluded	1 = Yes 0 = No	1
	AOT Out of Spec Range	1 = Yes 0 = No	1
	APSP Out of Spec Range	1 = Yes 0 = No	1
	Low AOT, APSP Excluded	1 = Yes 0 = No	1
	Residual Threshold Exceeded	1 = Yes 0 = No	1
	Homogeneity Test, M1 Standard Deviation within 3x3 pixels > 0.05, AOT Degraded	1 = Yes 0 = No	1
	Snow Adjacency Test, Snow detected within 7x7 pixels, AOT Degraded	1 = Yes 0 = No	1

Table 12. VIIRS Aerosol Module Output – AMI IP

Field Name	Official Short Name	Data Type [Dimensions]	Description
AMI	VIIRS-Aeros-Modl-Info-IP	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Index of the Land Aerosol Model retrieved
Small Mode Aerosol Model	VIIRS-Aeros-Modl-Info-IP	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Index of the Ocean Small Mode Aerosol Model retrieved
Large Mode Aerosol Model	VIIRS-Aeros-Modl-Info-IP	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Index of the Ocean Large Mode Aerosol Model retrieved
Ocean Combination	VIIRS-Aeros-Modl-Info-IP	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	The Small Mode Fraction percentage retrieved

Table 13. VIIRS Aerosol Module Output – Aerosol EDR

Field Name	Official Short Name	Data Type [Dimensions]	Description
AOT	VIIRS-Aeros-EDR	UInt16 x [11] [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	AOT values for bands M1 – M8, M10, M11 and @550nm
APSP	VIIRS-Aeros-EDR	UInt16 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Angstrom Exponent

Field Name	Official Short Name	Data Type [Dimensions]	Description
Aerosol EDR Quality Flags	VIIRS-Aeros-EDR	UInt8 x [6] [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Quality Flags See Table 14

Table 14. VIIRS Aerosol EDR Quality Flags

Byte	VIIRS Aerosol EDR Quality Flag	Result	Bits
0	AOT Product Quality	11 = High 10 = Medium 01 = Low 00 = Not retrieved	2
	APSP Product Quality	11 = High 10 = Medium 01 = Low 00 = Not retrieved	2
	Land/Ocean/Not Produced	11 = Not produced 01 = Ocean 00 = Land	2
	AOT Out of Spec Range	1 = Yes 0 = No	1
	APSP Out of Spec Range	1 = Yes 0 = No	1
1	Cloud Contamination in Cell	1 = Quality Degraded 0 = Quality Not Degraded (Confidently Clear)	1
	Cloud Adjacent to Cell	1 = Adjacent 0 = Not Adjacent	1
	Cirrus Contamination in Cell	1 = Thin Cirrus 0 = No Thin Cirrus	1
	Bad SDR Data	1 = Yes 0 = No	1
	Sun Glint in Cell	1 = Yes 0 = No	1
	Cloud Shadow in Cell	1 = Cloud Shadow 0 = No Cloud Shadow	1
	Snow / Ice in Cell	1 = Snow/Ice 0 = No Snow/Ice	1
	Fire Detected in Cell	1 = Yes 0 = No	1
2	Low Sun, Degraded, 80 >= SZA > 65	1 = In degraded range 0 = Not In degraded range	1
	Low Sun, Excluded, SZA > 80	1 = SZA > 80 degrees 0 = SZA <= 80 degrees	1
	Bright Surface in Cell (Land) / Shallow or Turbid Water in Cell (Ocean)	1 = Yes 0 = No	1
	Angstrom Exponent Exclusion because AOT at 550 nm < 0.15	1 = Yes 0 = No	1
	Homogeneity Test, M1 standard deviation within 3x3 pixels > 0.05, Degraded	1 = Yes 0 = No	1
	Snow Adjacency Test, Snow detected within 7x7 pixels, Degraded	1 = Yes 0 = No	1
	Spare Bit		1
	Spare Bit		1
3 (Land)	Land Aerosol Model Index	111 = NA – Not Land 100 = Urban, Polluted 011 = Urban, Clean 010 = Smoke, Low Absorption 001 = Smoke, High Absorption 000 = Dust	3
	Spare Bit		1

	Spare Bit		1
	Spare Bit		1
	Spare Bit		1
	Spare Bit		1
4 (Ocean)	Small Mode Model	111 = NA – Not Ocean 11 = Fine mode 4 10 = Fine mode 3 01 = Fine mode 2 00 = Fine mode 1	3
	Large Mode Model	111 = NA – Not Ocean 100 = Coarse mode 5 011 = Coarse mode 4 010 = Coarse mode 3 001 = Coarse mode 2 000 = Coarse mode 1	3
	Spare Bit		1
	Spare Bit		1
5 (Ocean)	Small Mode Fraction	Valid range of 0-100	8

Table 15. VIIRS Aerosol Module Output – Aerosol and SM DQN

Field Name	Official Short Name	Data Type [Dimensions]	Description
Aerosol Data Quality Notification Status (Optional)	VIIRS-Aeros-EDR-DQN	ProCmnDQNDataType	This Aerosol optional output item is only produced if a data quality threshold test triggers
Suspended Matter Data Quality Notification Status (Optional)	VIIRS-SusMat-EDR-DQN	ProCmnDQNDataType	This Suspended Matter optional output item is only produced if a data quality threshold test triggers

Table 16. VIIRS Aerosol Module Output – Aerosol Geolocation EDR

Field Name	Official Short Name	Data Type [Dimensions]	Description
Scan Start Time	VIIRS-Aeros-EDR-GEO	Int64 x [VIIRS_RDR_SCANS]	Starting Time of Scan in IET
Scan Mid Time	VIIRS-Aeros-EDR-GEO	Int64 x [VIIRS_RDR_SCANS]	MidTime of Scan in IET
Latitude	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Cell Latitude
Longitude	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Cell Longitude
Solar Zenith Angle	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Solar Zenith Angle
Solar Azimuth Angle	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Solar Azimuth Angle
Sensor Zenith Angle	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Sensor Zenith Angle
Sensor Azimuth Angle	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Sensor Azimuth Angle
Terrain Height	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Terrain Height

Field Name	Official Short Name	Data Type [Dimensions]	Description
Satellite Range	VIIRS-Aeros-EDR-GEO	float*32 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Satellite Range
Spacecraft Position	VIIRS-Aeros-EDR-GEO	float*32 x [VIIRS_RDR_SCANS] [3]	Spacecraft position in orbit at mid-scan time
Spacecraft Velocity	VIIRS-Aeros-EDR-GEO	float*32 x [VIIRS_RDR_SCANS] [3]	Spacecraft velocity in orbit at mid-scan time
Spacecraft Attitude	VIIRS-Aeros-EDR-GEO	float*32 x [VIIRS_RDR_SCANS] [3]	Spacecraft attitude in orbit at mid-scan time
Geolocation scan quality flags	VIIRS-Aeros-EDR-GEO	UInt*8 x [VIIRS_RDR_SCANS]	Geolocation quality scan flags
Geolocation quality flags	VIIRS-Aeros-EDR-GEO	UInt*8 x [PRO_AEROSOL_ROWHCS] [PRO_AEROSOL_COLHCS]	Geolocation quality flags

Table 17. VIIRS Aerosol Geolocation EDR Scan Quality Flags

Byte	VIIRS Aerosol Geo EDR Scan Quality Flag	Result	Bits
1	Interpolation Stage	00 = Nominal 01 = Missing Data <= Small Gap 10 = Small Gap < Missing Data <= Granule Boundary 11 = Missing data > Granule boundary	2
	HAM Impulse flag	0: Good data – all encoder data is valid 1: Bad data – either HAM encoders, RTA encoders or both corrupted for the entire scan 2: Degraded data – either HAM encoders, RTA encoders or both are corrupted within the scan. 3: Missing data – Missing encoder data for the scan (dropped engineering packets)	2
	Above South Atlantic Anomaly	0 = False 1 = True	1
	Solar Eclipse	0 = False 1 = True	1
	Spare Bit		
	HAM Side	0: Mirror Side A 1: Mirror Side B	1

Table 18. VIIRS Aerosol Geolocation EDR Quality Flags

Byte	VIIRS Aerosol Geo EDR Quality Flag	Result	Bits
1	Invalid Input Data	0 = Valid 1 = Invalid	1
	Bad Pointing	0 = Good Pointing 1 = Bad Pointing	1
	Bad Terrain	0 = Good Terrain 1 = Bad Terrain	1
	Invalid Solar Angles	0 = Valid Solar Angles 1 = Invalid Solar Angles	1
	Spare		1
	Spare		1
	Spare		1
	Spare		1

Table 19. VIIRS Aerosol Module Output – Suspended Matter EDR

Field Name	Official Short Name	Data Type [Dimensions]	Description
Suspended Matter	VIIRS-SusMat-EDR	UInt*8 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Suspended Matter Types Output
Smoke Concentration	VIIRS-SusMat-EDR	UInt16 x [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	Smoke Concentration (C) for suspended matter type flag = 3. The minimum value is configurable; see Table 26.
Suspended Matter Quality Flags	VIIRS-SusMat-EDR	UInt*8 x [3] [M_VIIRS_SDR_ROWS] [M_VIIRS_SDR_COLS]	EDR Quality Flags (see table 20)

Table 20. VIIRS Suspended Matter EDR Quality Flags

Byte	VIIRS SM EDR Quality Flag	Result	Bits
1	SMD Product Quality	11 = High 10 = Medium 01 = Low 00 = Not retrieved	2
	SMT Product Quality	11 = High 10 = Medium 01 = Low 00 = Not retrieved	2
	SC Product Quality	11 = High 10 = Medium 01 = Low 00 = Not retrieved	2
	Land/Ocean/Not Produced	11 = Not Produced 01 = Ocean Present 00 = Land Present	2
2	Cloud Contamination in Cell	1 = Cloud degradation 0 = Confidently clear	1
	Cloud Adjacent to Cell	1 = Quality Degraded 0 = Quality No Degraded (Confident Clear)	1
	Cirrus Contamination in Cell	1 = Thin Cirrus 0 = No Thin Cirrus	1
	Bad SDR	1 = Yes 0 = No	1
	Sun Glint	1 = Yes 0 = No	1
	Cloud Shadow	1 = Yes 0 = No	1
	Snow/Ice	1 = Yes 0 = No	1
	Fire	1 = Yes 0 = No	1
3	Smoke Concentration Out of expected range	1 = Yes 0 = No	1
	Exclusion Typing for AOT @ 550nm < 1.0	1 = Yes 0 = No	1
	Exclusion Detection for AOT @ 550nm < 0.5	1 = Yes 0 = No	1
	Low Sun Exclusion – SZA > 65 degrees	1 = Yes 0 = No	1
	Bright Surface in Cell (land) / Shallow or Turbid Water in Cell (Ocean)	1 = Yes 0 = No	1
	Spare Bit		1
	Spare Bit		1
	Spare Bit		1

2.1.2 Algorithm Processing

2.1.2.1 Main Module – Aerosol Controller (ProEdrViirsAerosolControllerMain.cpp)

This is the derived controller for the VIIRS Aerosol algorithm and is a subclass of the ProCmnControllerAlgorithm class. The controller program creates a ProCmnViirsAppl object with a new ProEdrViirsAerosolController object as the input, calls the ProCmnViirsAppl init method and, if successful, then calls the run method. Finally it returns the final status to the work flow manager.

ProCmnViirsAppl is a subclass of ProCmnAppl. Creation uses the input object to define the algorithm or controller type. The initialize method makes all of the necessary connections with INF and DMS by performing the following functions:

- Initializes status messaging
- Initializes a tk client
- Initializes a debug logger

Performs a method audit

- Initializes a processing singleton
- Initializes a policy singleton
- Initializes a DMS client service
- Initializing the controller

The initialization of the controller performs the following functions:

- Reads in the controller configuration guide
- Instantiates the algorithm objects listed in the controller configuration guide
- After each algorithm object is created, the controller then calls the algorithm's initialize method

The run method on the application object performs the following function:

- Gets the INF tasking information (granule id, granule version, sensor, spacecraft)
- Application calls runAlgorithm on the aerosol controller algorithm object
- The aerosol controller runAlgorithm method will loop through all of the algorithm objects and call runAlgorithm on each algorithm object
- Each algorithm object will call the dolpoModel method, which will transition the algorithm through the input, processing and output stages
- The aerosol algorithm when executing the dolpoModel method will transition through the "I" stage by calling the base implementation of setupDataItems method which sets up the data item objects
- The base implementation for the method getDataItems is called to retrieve the input objects from DMS and to allocate space for the output objects in shared memory
- The aerosol algorithm transitions to the "P" stage and the aerosol implementation of doProcessing() is called
- The auto generated method doPtrAssignmentToInputAndOutput is called to set up pointers to all inputs/outputs that were mapped to shared memory or heap locations.

- The doProcessing() method sets up pointers for cross scan fields for the inputs which are mapped to heap locations
- Call the ProEdrViirsAerosol object AOT_main method and executes the aerosol algorithm
- Control is returned back to the CMN code which transitions the algorithm through the "O" stage and the outputs are unlocked and released to the DMS system
- Control returns back to the aerosol controller algorithm which destroys the algorithms objects being controlled
- Resources used during the execution of the algorithm are cleaned up as the algorithm process terminates

The IPO model and the common algorithm classes are described in additional detail in the Processing SI Common IO Design Document.

2.1.2.2 Int32 ProEdrViirsAerosol::doProcessing() (ProEdrViirsAerosol.cpp)

This is the processing method for the VIIRS Aerosol. It is called by the ProEdrViirsAerosolControllerMain::run method.

This method performs the following functions:

- Handles shell granule processing
- Assigns data pointers to all DMS data items
- Allocates scratch memory for interpolation across granule boundaries
- Assigns data pointers to previous and next granule DMS data items required for cross-granule processing
- Extracts the cloud mask bit fields for the VCM flags used in the algorithm
- Resets cloud confidence of pixels flagged as heavy aerosol to confidently clear
- Recomputes cloud adjacency with new cloud confidence
- Calls the science algorithm
- Calls the NAAPS/Climatology interpolation function
- Performs EDR aggregation
- Calculates slant path AOT
- Assigns data pointers to output products for transfer to DMS

2.1.2.3 int ProEdrViirsAerosol::AOT_main() (ProEdrViirsAerosol.cpp)

This is the main driver for the VIIRS Aerosol module. It is called by the ProEdrViirsAerosol::doProcessing method. Figures 1 and 2 below show the processing logic for the algorithm.

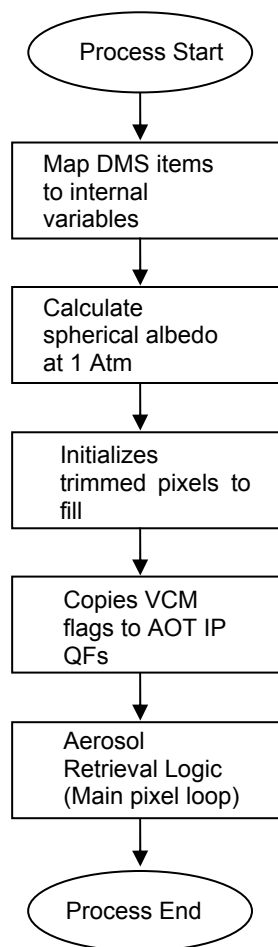


Figure 1. Aerosol Algorithm Flow

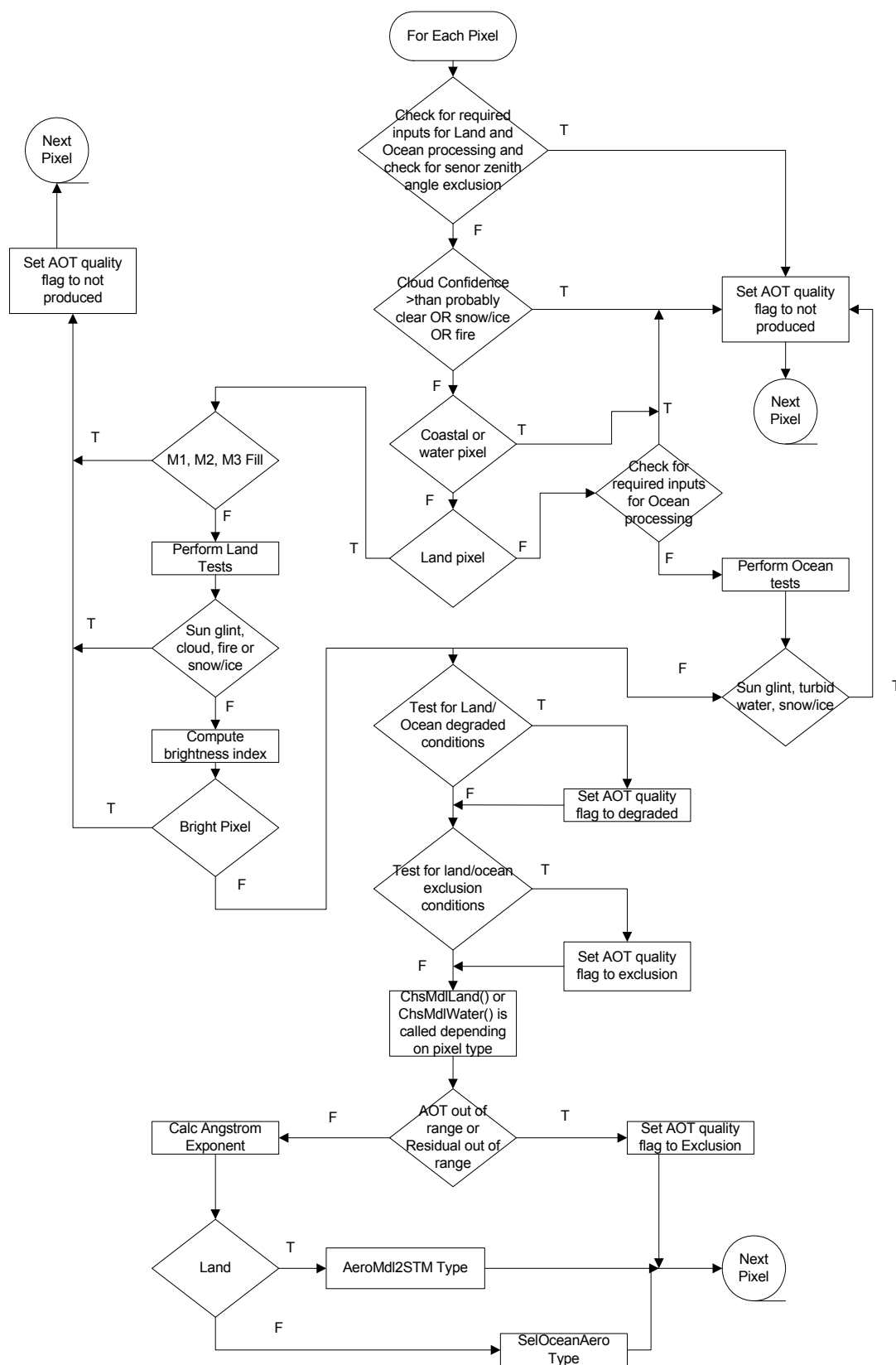


Figure 2. AOT Retrieval Logic Flow

Table 21. Retrieval Logic Tests in Figure 2

Condition	Inputs, exclusion and degradation
Check for required inputs for Land and Ocean processing and check For sensor zenith angle exclusion	Geolocation is fill, solar zenith angle is great than exclusion threshold, M5, M8, M11 or NCEP data is fill
Check for required inputs for ocean processing	M6, M7 or M10 is fill
Test for land / ocean degraded conditions	Solar zenith angle degradation threshold, cloud shadow, adjacent cloud, cirrus, volcanic ash
Test for land / ocean exclusion conditions	soil dominated pixel

Each test for no processing, exclusion and degradation condition also includes logic to set the appropriate AOT quality flag. These flags are then used by ProEdrViirsAerosol::DetermineHC to set the appropriate EDR level quality flags. This logic is not shown in Figure 2 for readability. Additionally, every pixel which is flagged by the VCM as volcanic ash is flagged as suspended matter and has the type set to ash regardless of whether or not it was processed in the main pixel loop and regardless of what suspended matter type was determined from the aerosol model.

2.1.2.3.1 void ProEdrViirsAerosol:: populateCloudConfidence () (ProEdrViirsAerosol.cpp)

This function populates the VCM cloud confidence value by adjusting the cloud confidence value for heavy aerosol. Pixels that have the heavy aerosol flag set in the VCM have their cloud confidence reset to 'Confidently Clear'. This method then calls adjustCloudAdjacency() with the updated cloud confidence values for heavy aerosol.

2.1.2.3.2 void ProEdrViirsAerosol::PixelFill () (ProEdrViirsAerosol.cpp)

This function initializes qfPtr and aotPtr structures to the appropriate values.

2.1.2.3.3 void ProEdrViirsAerosol::assignAotMemoryPtrs() (ProEdrViirsAerosol.cpp)

This function assigns the pointers for the internal aot_data and qf_data structures to the output DMS items for the AOT and AMI IP data.

2.1.2.3.4 void ProEdrViirsAerosol:: assignEdrMemoryPtrs () (ProEdrViirsAerosol.cpp)

This function assigns the pointers for the internal edr_data and sm_edr_data structures to the output DMS items for the Aerosol and SM EDR data.

2.1.2.3.5 void ProEdrViirsAerosol:: assignSdrMemoryPtrs () (ProEdrViirsAerosol.cpp)

This function assigns the pointers for the internal sdr_data structure to the input DMS items for the SDR data.

2.1.2.3.6 void ProEdrViirsAerosol:: adjustCloudAdjacency () (ProEdrViirsAerosol.cpp)

This function calculates the VCM adjacent cloud confidence value according to the updated cloud confidence value calculated by populateCloudConfidence (). The adjacent cloud

confidence value for each pixel is set to the most cloudy cloud confidence value of the 3x3 region centered on the pixel.

2.1.2.3.7 `int ProEdrViirsAerosol::Landtests () (ProEdrViirsAerosol.cpp)`

This function performs the internal tests for clouds, sun glint, fire and snow/ice over land as described in Section 3.1.1 of VIIRS Aerosol Optical Thickness (AOT) and Particle Size (APS) Parameter Algorithm Theoretical Basis Document (ATBD), 474-00049. Non critical SDR data is checked for validity before use in internal tests (pixels with invalid non-critical SDR data have their quality downgraded to “excluded”).

First this function loops over the required land bands, M3, M5, M10 and M11. For each band, the following calculations are performed:

- Rayleigh optical depth is adjusted for local pressure.
- CalcMolecularSphAlbedoatP is called to calculate the Rayleigh spherical albedo at local pressure.
- OzoneTrans is called to calculate the ozone transmission.
- RaySphrAlb is called to calculate the Rayleigh spherical albedo at local pressure.
- RayTrans is called to calculate the Rayleigh transmittance at local pressure.
- RayRefl is called to calculate the Rayleigh path reflectance at local pressure.
- WatVapTrans is called to calculate the water vapor transmission.
- CalcCorrRefl is called using inputs from the previous functions to calculate the corrected reflectance.

Once the corrected reflectance for all four bands has been calculated, the following values are computed.

- M12 reflectance component ($\rho_{3.75}$) is calculated by function CalcRef375
- The visible reflectance anomaly, $VRA = \rho_{M3} - CVRA_0 * \rho_{M5}$
- The mid-infrared reflectance anomaly, $MIRA = \rho_{3.75} - CMIRA_0 * \rho_{M11} + CMIRA_1 * \rho_{M10}$
- The split window surface temperature

The computed variables are used to perform the following test

- Cirrus cloud check
- Land sun glint check
- Fire check
- Snow check

The appropriate quality flags are set as a result of each test.

2.1.2.3.8 `int ProEdrViirsAerosol::Watertests () (ProEdrViirsAerosol.cpp)`

This function performs the internal tests for clouds, sun glint, turbid water and snow/ice over ocean as described in Section 3.1.1 of the AOT PartSize ATBD, 474-00049. Non critical SDR data is checked for validity before use in internal tests (pixels with invalid non-critical SDR data have their quality downgraded to “excluded”). Band specific parameters used in ChsMdiWater are also computed and saved to the work_ structure.

First this function loops over the required ocean bands, M5, M6, M7, M8, M10 and M11. For each band, the following calculations are performed:

Rayleigh optical depth is adjusted for local pressure.

CalcMolecularSphAlbedoatP is called to calculate the Rayleigh spherical albedo at local pressure.

Then the function TurbidShallow is called to perform the turbid / shallow water test. The function sgtcalc is called to compute the variables needed to compute the sun glint for the surface wind conditions and sun sensor viewing geometry. For each band the following calculations are performed:

The function Fresnel is called to compute the direct sun glint term
The whitecap reflectance is calculated

The computed sun glint in band M8 is used to determine the sun glint exclusion. Finally, the split window surface temperature is calculated. If this is low enough, sea ice is assumed to be present.

2.1.2.3.9 int ProEdrViirsAerosol::TurbidShallow () (ProEdrViirsAerosol.cpp)

This function is used to identify turbid and/or shallow water as described in Section 3.1.1.6 of the AOT PartSize ATBD, 474-00049.

The slope of log reflectance versus log wavelength is determined by a least squares fit to bands M3, M8, M10 and M11. If the observed reflectance in band M4 deviates sufficiently from this line fit and the TOA reflectances in M3 and M11 are low enough then turbid / shallow water is detected.

2.1.2.3.10 void ProEdrViirsAerosol::BrightIndex () (ProEdrViirsAerosol.cpp)

This function computes the bright index using the following equation

$$Bright_Index = \frac{refM8 - refM11}{refM8 + refM11}, \quad (1)$$

where *refM8* and *refM11* are the reflectance values for VIIRS moderate resolution bands M8 and M11 respectively.

2.1.2.3.11 int ProEdrViirsAerosol::sgtcalc () (ProEdrViirsAerosol.cpp)

This function computes the anisotropic Gaussian distribution for a wind roughened ocean surface used with the Fresnel reflection to compute Sun Glint as described in Section 3.1.1.3 of the AOT_PartSize ATBD, 474-00049.

$$\rho_g = -\frac{\pi P}{4 \cos \theta_s \cos \theta_v \cos \chi^4}, \quad (2)$$

Where the sun glint factor ρ_g is a function of the anisotropic Gaussian probability distribution function P (computed from wind speed and wind direction relative to the sensor line of sight), the solar and sensor zenith angles and the tilt, χ (computed from the solar and sensor zenith angles and the relative azimuth angle).

2.1.2.3.12 int ProEdrViirsAerosol::Fresnel () (ProEdrViirsAerosol.cpp)

This function computes the Fresnel's coefficient of reflection give the complex index of refraction assuming incident unpolarized light and approximating the index of refraction of air as unity.

$$R_s = \left[\frac{\sin(\theta_t - \theta_i)}{\sin(\theta_t + \theta_i)} \right]^2 = \left(\frac{n_1 \cos \theta_i - n_2 \cos \theta_t}{n_1 \cos \theta_i + n_2 \cos \theta_t} \right)^2 = \left[\frac{n_1 \cos \theta_i - n_2 \sqrt{1 - \left(\frac{n_1}{n_2} \sin \theta_i \right)^2}}{n_1 \cos \theta_i + n_2 \sqrt{1 - \left(\frac{n_1}{n_2} \sin \theta_i \right)^2}} \right]^2 \quad (3)$$

$$R_p = \left[\frac{\tan(\theta_t - \theta_i)}{\tan(\theta_t + \theta_i)} \right]^2 = \left(\frac{n_1 \cos \theta_t - n_2 \cos \theta_i}{n_1 \cos \theta_t + n_2 \cos \theta_i} \right)^2 = \left[\frac{n_1 \sqrt{1 - \left(\frac{n_1}{n_2} \sin \theta_i \right)^2} - n_2 \cos \theta_i}{n_1 \sqrt{1 - \left(\frac{n_1}{n_2} \sin \theta_i \right)^2} + n_2 \cos \theta_i} \right]^2 \quad (4)$$

$$R = (R_s + R_p)/2 \quad (5)$$

Where the thetas are calculated from the Cox & Munk facet distribution relative to the sensor viewing geometry, n2 is the complex index of refraction of sea water for the wavelength of interest and n1 is approximated as unity.

2.1.2.3.13 int ProEdrViirsAerosol::ChsMdlLand () (ProEdrViirsAerosol.cpp)

This function retrieves the pixel level AOT and AMI over land by performing the core LUT inversion as described in Section 3.2.2 of the AOT PartSize ATBD, 474-00049. See figure 3 below for the logic flow describing this function.

The surface reflectance in the red (672 nm) and blue (488 nm) bands is calculated for each value of AOT and each aerosol model in the Atmospheric LUT by solving the Lambertian TOA reflectance equation (6) for ρ_{surf} .

$$\rho_{toa}(\tau_A) = Tg^{og} Tg^{O_3} \left[\frac{(\rho_{R+A}(\tau_A) - \rho_R(P_0)) Tg_{H_2O}(U_{H_2O}/2) + \rho_R(P)}{+ Tg_{H_2O}(U_{H_2O}) T_{R+A}(\tau_A, \theta_s) T_{R+A}(\tau_A, \theta_v) \frac{\rho_{surf}}{1 - S_{R+A} \rho_{surf}}} \right] \quad (6)$$

Where,

- P_0 is the standard pressure = 1 atm, a constant.
- θ_s is the solar zenith angle, θ_v is the view zenith angle, P is the actual pressure [atm].
- Tg^{og} is the gaseous transmission of the gases other than ozone or water vapor, Tg^{O_3} is the ozone gaseous transmission, $Tg_{H_2O}(U_{H_2O})$ is the water vapor gaseous transmission for the total integrated amount of water vapor (U_{H_2O}).
- $Tg_{H_2O}(U_{H_2O}/2)$ is the water vapor gaseous transmission for half of total integrated amount of water vapor (U_{H_2O}).
- $\rho_R(P)$ is the Rayleigh intrinsic reflectance (molecules only) at pressure P.
- ρ_{R+A} is the atmospheric intrinsic reflectance (molecules and aerosols),
- $T_{R+A}(\theta_s)$ is the total (direct and diffuse) downward atmospheric transmission,
- $T_{R+A}(\theta_v)$ is the total (direct and diffuse) upward atmospheric transmission,

- S_{R+A} is the atmospheric spherical albedo, and
- ρ_{surf} is the surface reflectance.

The best AOT at 550 nm value for each model is the value which satisfies the expected surface reflectance ratio between the blue and red bands for vegetated surfaces. In order to select the best aerosol model and thereby select a single value for AOT at 550 nm, we solve for the surface reflectance at 412 nm, 445 nm and 2.25 micrometer using the AOT at 550 nm value for that model. For each model, we compute a residual based on the expected 412 nm, 445 nm and 2.25 micrometer to 672 nm surface reflectance ratios. The model with the lowest residual is selected determining both the AOT at 550 nm value and the aerosol model. The AOT at all other wavelengths is then computed from the AOT at 550 nm value and the aerosol model.

The processing logic outlined in figure three consists of the following steps

- Loop over land bands and compute Tg^{og} , Tg^{o_3} and $Tg_{H_2O}(U_{H_2O})$ for bands M1 and M2 and compute $Tg_{H_2O}(U_{H_2O}/2)$ and $\rho_R(P_0)$ for all bands
- Call PopulateExtractLutInfo to speed up processing by extracting and storing the indices and weights used to interpolate the Aerosol LUT fields based on the pixel sun sensor geometry.
- Loop over all aerosol models:
 - Loop over AOT at 550 nm values in LUT:
 - Compute ρ_{surf} for bands M3 and M5
 - Compute M5-M3 surface reflectance fit residual
 - If residual is positive exit AOT at 550 nm loop
 - Interpolate to actual AOT at 550 nm for this model using calculated and expected ρ_{surf} for bands M3 and M5
 - Loop over remaining bands
 - Compute ρ_{surf} for band at actual AOT at 550 nm value for this model
 - Add difference between calculated and expected ρ_{surf} for band to model residual
- Select aerosol model and associated AOT at 550 nm value based on lowest residual

Compute AOT for all remaining wavelengths using model and AOT at 550 nm

DolInversionLand

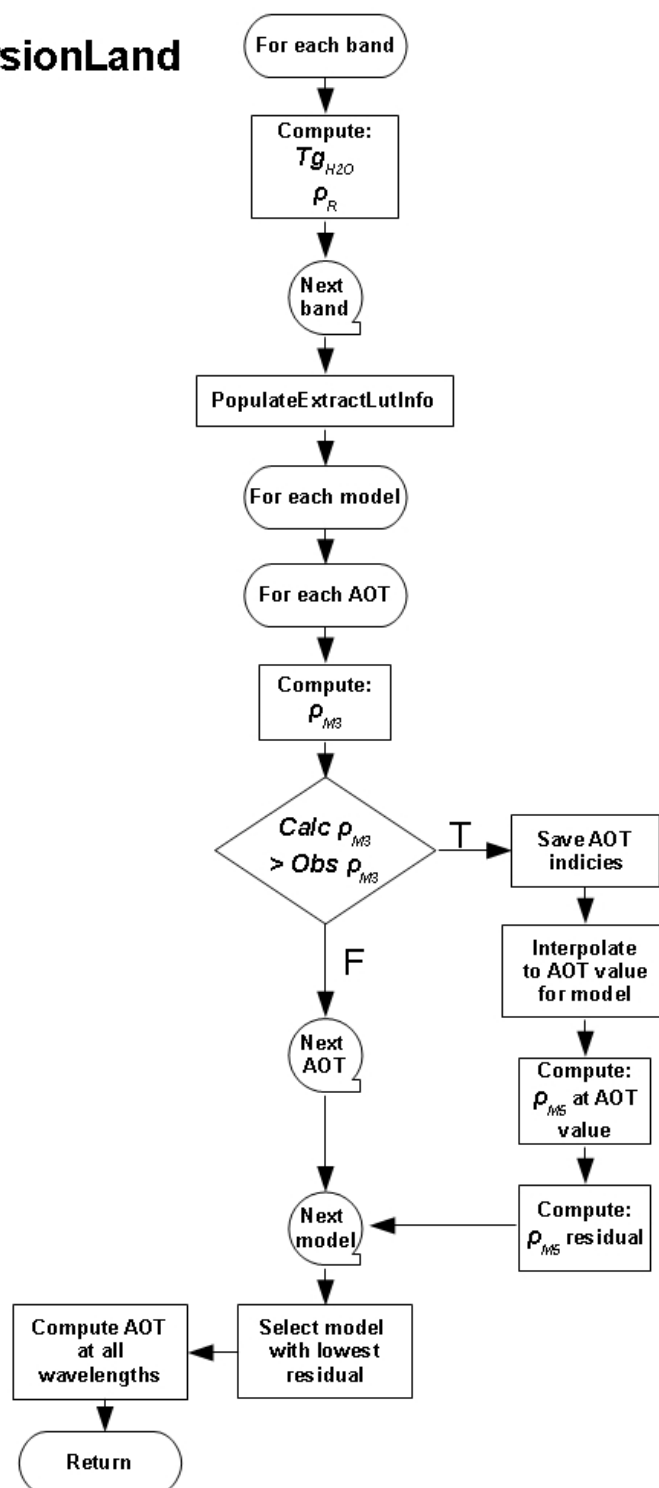


Figure 3. Land Inversion Logic Flow

2.1.2.3.14 int ProEdrViirsAerosol::ChsMdlWater () (ProEdrViirsAerosol.cpp)

This function retrieves the AOT and AMI over water by performing the core LUT inversion as described in Section 3.2.1 of the AOT PartSize ATBD, 474-00049. See figure 4 below for the logic flow describing this function.

For inversion of mixing of two aerosol modes, we re-use the equation given by Kaufman and Tanré (1998), based on the Wang and Gordon suggestion (Applied Optics, 1994), which approximates the top of the atmosphere reflectance for the combination of the small and large mode, $\rho_{toa}^c(\tau_a)$, at a given aerosol optical thickness, τ_a , as a linear combination of the small mode, ρ_{toa}^s and the large mode, ρ_{toa}^l :

$$\rho_{toa}^c(\tau_a) = \eta \rho_{toa}^s(\tau_a) + (1 - \eta) \rho_{toa}^l(\tau_a) \quad (7)$$

For each value of τ_a in the LUT (in the geometry of the observations), the algorithm computes 4 (small mode) x 5 (large mode) x 101 (percentage varying from 0 to 100) possible combinations for each spectral band, $\rho_{toa}^c(\tau_a)^i$.

For each possible combination, the optical thickness is inverted for the M7 reference band τ_a^{inv} such that,

$$\rho_{toa}^c(\tau_a^{inv})^k = \rho_{obs}^k \quad (8)$$

Where ρ_{obs}^k is the reflectance observed in band, k (for VIIRS, k is the M7 band).

In other words, τ_a^{inv} is the optical depth that allows the calculated reflectance to match the observed reflectance.

Equation (8) is computed for the values of AOT in the LUT to find the two AOT values that bracket ρ_{obs}^k (e.g., τ_a^{lut1} and τ_a^{lut2}) so that

$$\rho_{toa}^c(\tau_a^{lut1})^k \leq \rho_{obs}^k < \rho_{toa}^c(\tau_a^{lut2})^k$$

A simple linear interpolation is used to compute τ_a^{inv} as:

$$\tau_a^{inv} = \tau_a^{lut1} + \frac{\tau_a^{lut2} - \tau_a^{lut1}}{\rho_{toa}^c(\tau_a^{lut2}) - \rho_{toa}^c(\tau_a^{lut1})} (\rho_{obs} - \rho_{toa}^c(\tau_a^{lut1})) \quad (9)$$

This value is computed for each aerosol model combination.

This retrieved AOT is then used to compute TOA reflectances in the other 5 bands (M5, M6, M8, M10 and M11). These calculated TOA reflectances are differenced with the actual observations to produce a residual as follows:

$$Residual^c = \frac{1}{n} \sum_{i=1}^n \left(\rho_{toa}^c (\tau_a^{inv})^i - \rho_{obs}^i \right)^2 \quad (10)$$

Where n is 5, the number of bands used for residual calculation, ρ_{obs}^i is the reflectance observed in band i.

The lowest residual from among the 2020 aerosol model combinations is the retrieved model combination along with its corresponding AOT.

Following the 6S code (Vermote et. al. IEEE, 2007), the reflectance at the top of the atmosphere, ρ_{toa} , over ocean is modeled as follows:

$$\rho_{toa} = Tg^{og} Tg^{o_3} \left[\begin{aligned} & (\rho_{R+A} - \rho_R(P_0)) Tg_{H_2O}(U_{H_2O}/2) + \rho_R(P) \\ & + Tg_{H_2O}(U_{H_2O}) \left[\begin{aligned} & T_{R+A}(\theta_s) T_{R+A}(\theta_v) \frac{\rho_{w+wc}}{1 - S_{R+A} \rho_{w+wc}} + e^{-\tau_{R+A}^m} \rho_G \\ & + t_{R+A}^d(\theta_s) e^{-\tau_{R+A}/\cos(\theta_v)} \overline{\rho_G} + t_{R+A}^d(\theta_v) e^{-\tau_{R+A}/\cos(\theta_s)} \overline{\rho_G} \\ & + t_{R+A}^d(\theta_s) t_{R+A}^d(\theta_v) \overline{\rho_G} + \frac{T_{R+A}(\theta_s) T_{R+A}(\theta_v) S_{R+A} \rho_G}{1 - S_{R+A} \rho_G} \end{aligned} \right] \end{aligned} \right] \quad (11)$$

Where,

- Tg^{og} is the gaseous transmission of the gases other than ozone or water vapor,
- Tg^{o_3} is the ozone gaseous transmission,
- $Tg_{H_2O}(U_{H_2O})$ is the water vapor gaseous transmission for the vertical total column water vapor (U_{H_2O}),
- $Tg_{H_2O}(U_{H_2O}/2)$ is the water vapor gaseous transmission for half the vertical total column water vapor ($U_{H_2O}/2$), which accounts for the assumption that aerosol and water vapor are probably well mixed,
- ρ_{R+A} is the atmospheric intrinsic reflectance (molecules and aerosols) (from LUT),
- P is the actual surface pressure [atm],
- P_0 is the standard surface pressure = 1 atm,
- $\rho_R(P)$ is the Rayleigh intrinsic reflectance (molecules only) at pressure P,
- $\rho_R(P_0)$ is the Rayleigh intrinsic reflectance (molecules only) at standard pressure = 1 atm,
- θ_s is the solar zenith angle,
- θ_v is the view zenith angle,
- $T_{R+A}(\theta_s)$ is the total (direct and diffuse) downward atmospheric transmission (from LUT, requires adjustment for actual surface pressure),
- $T_{R+A}(\theta_v)$ is the total (direct and diffuse) upward atmospheric transmission (from LUT, requires adjustment for actual surface pressure),
- $t_{R+A}^d(\theta_s)$ is the diffuse downward atmospheric transmission,
 $t_{R+A}^d(\theta_s) = T_{R+A}(\theta_s) - e^{-(\tau_R + \tau_A)/\cos(\theta_s)}$

- $t_{R+A}^d(\theta_v)$ is the diffuse upward atmospheric transmission,
- τ_{R+A} is the total optical thickness (molecules and aerosols),
- m is the air mass ($1/\cos(\theta_s) + 1/\cos(\theta_v)$)
- S_{R+A} is the atmospheric spherical albedo (from LUT, requires adjustment for actual surface pressure),
- ρ_{W+WC} is the contribution of the water and whitecaps (assumed Lambertian),
- ρ_G is the sunglint directional reflectance,
- $\overline{\rho_G}$ is the normalized integral of the downward irradiance by the sunglint directional reflectance,
- $\overline{\rho_G}'$ is the reciprocal quantity of $\overline{\rho_G}$ for the upward coupling,
- ρ_G is approximated as the sunglint spherical albedo.

The function logic proceeds as follows:

P_0 is a predefined constant. θ_s , θ_v and P are inputs to the algorithm. At the beginning of the function the indexes for interpolation of the LUTs based on sun sensor geometry are compute next by calling functions `PopulateExtractLutInfo` and `PopulateSunGlintInfo`. This speeds up the subsequent processing.

Next, a loop over the ocean bands is performed. Within this loop, the variable which do not depend on aerosol models (Tg^{og} , Tg^{o_3} , $Tg_{H_2O}(U_{H_2O})$, $Tg_{H_2O}(U_{H_2O}/2)$, $\rho_R(P)$, $\rho_R(P_0)$ and the Rayleigh components of all transmittances at standard and local pressure which are used later to correct LUT values for local pressure) are calculated first.

Next a loop is performed over both the small mode and large mode models. Within the model loop is a loop over the AOT values in the LUTs. Within the inner loop, $t_{R+A}^d(\theta_s)$ and $t_{R+A}^d(\theta_v)$ are calculated.

Next a quadruple nested loop is performed over small mode model, large mode model, small mode fraction and AOT. For each of the 2020 possible combinations, AOT at 550 nm is computed by comparing observed M7 reflectance to M7 reflectance calculated from equation 11. This is done efficiently by using the approximation in equation 7. Each mode reflectance only needs to be interpolated from the LUT by function `calcTOAREfl` once for each AOT value. Since a solution may occur at a low AOT value, the call to `calcTOAREfl` is imbedded in the lowest level loop over AOT, and a check is performed at each iteration to see if a call to `calcTOAREfl` needs to be made. For each model combination, the AOT loop breaks when the computed value for M7 reflectance exceeds the observed value.

Next, while still inside all three model parameter loops, a loop is performed over all remaining ocean bands (excluding M7). The TOA reflectance is calculated for that band at the retrieved AOT at 550 nm value using equations 11 and 7. A residual for each model is constructed as per equation 11. Once again a check is performed before each call to `calcTOAREfl` to eliminate unnecessary processing.

After the quadruple nested loop has completed the model combination with the lowest residual is selected and the corresponding AOT at 550 nm is used in conjunction with the ratio values stored in the atmospheric LUT to compute AOT at the remaining wavelengths.

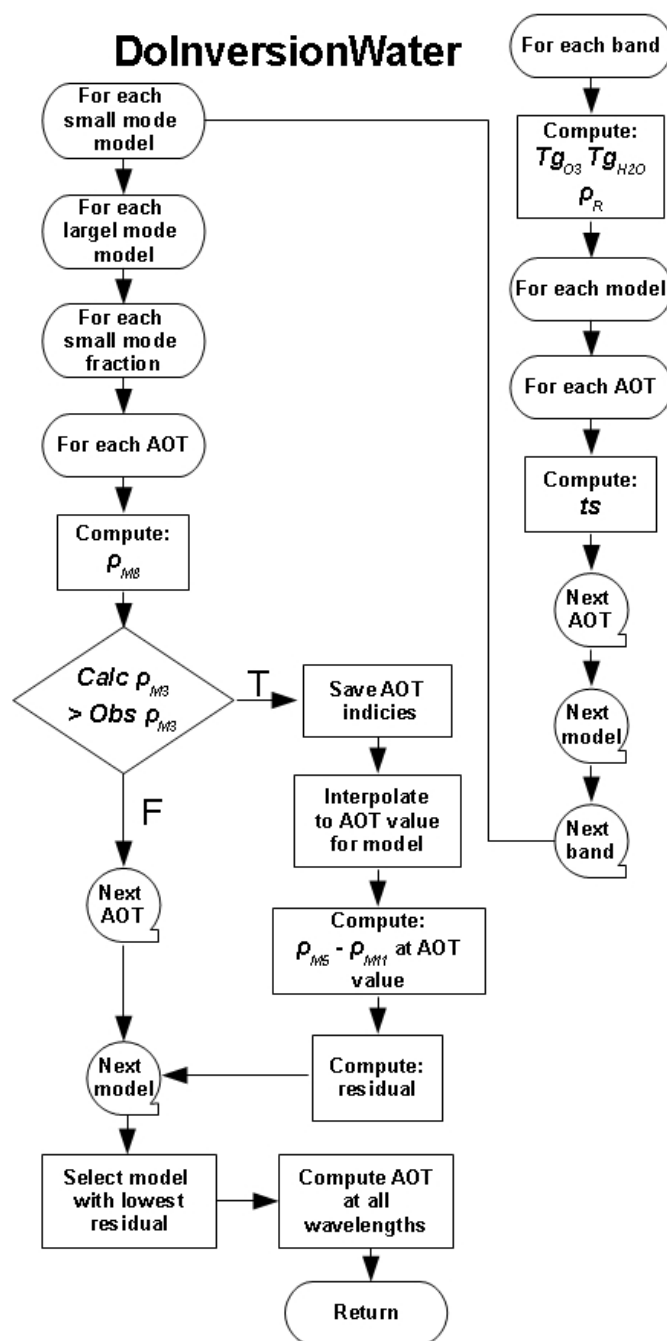


Figure 4. Ocean Inversion Logic Flow

2.1.2.3.15 int ProEdrViirsAerosol::LinearInterp () (ProEdrViirsAerosol.cpp)

This function computes the Linear Interpolation using the following equation

$$Linear_Interp = y1 + \left(\frac{y2 - y1}{x2 - x1} \right) * (xin - x1), \quad (16)$$

where x1 and x2 are input bounds, y1 and y2 are output bounds and *xin* is an input value. This function is also described in Section 3.2.1.2 of the AOT PartSize ATBD, 474-00049.

2.1.2.3.16 int ProEdrViirsAerosol::CalcSGTerm () (ProEdrViirsAerosol.cpp)

This function computes the Surface Reflectance Term which is a component of the TOA reflectance given in equation 11.

$$SG^* = Tg_{H_2O}(U_{H_2O}) \left[T_{R+A}(\theta_s) T_{R+A}(\theta_v) \frac{\rho_{w+wc}}{1 - S_{R+A} \rho_{w+wc}} + e^{-\tau_{R+A}^m} \rho_G \right. \\ \left. + t_{R+A}^d(\theta_s) e^{-\tau_{R+A} / \cos(\theta_v)} \frac{\rho_G}{\rho_G + t_{R+A}^d(\theta_v) e^{-\tau_{R+A} / \cos(\theta_s)} \rho_G} \right. \\ \left. + t_{R+A}^d(\theta_s) t_{R+A}^d(\theta_v) \rho_G + \frac{T_{R+A}(\theta_s) T_{R+A}(\theta_v) S_{R+A} \rho_G}{1 - S_{R+A} \rho_G} \right] \quad (17)$$

2.1.2.3.17 int ProEdrViirsAerosol::calcTOARefl () (ProEdrViirsAerosol.cpp)

This function computes the Top of the Atmosphere (TOA) reflectance for the given band, model and LUT AOT index as described in Section 3.2.1.5 of the AOT PartSize ATBD, 474-00049. This calculation is defined by equation 11 in Section 2.1.2.3.9 above.

2.1.2.3.18 int ProEdrViirsAerosol::OzoneTrans () (ProEdrViirsAerosol.cpp)

This function computes the ozone transmission for the input band given input total column ozone according to a parameterized exponential function.

The ozone gaseous transmission in the narrow VIIRS bands (in the Chappuis band) is modeled as :

$$Tg_{O_3}^i(m, U_{O_3}) = e^{-ma_{O_3}^i U_{O_3}} \quad (18)$$

It also computes the transmission from constant species gasses for the input band given input surface pressure according to a parameterized function.

The gaseous transmission by gases other than water or ozone in the VIIRS bands can be written as a function of the air mass, m, and pressure P (in atm), as :

$$Tg_{OG}^i(m, P) = \exp \left[m(a_0^i P + a_1^i \log(P)) + \log(m)(b_0^i P + b_1^i \log(P)) + m \log(m)(c_0^i P + c_1^i \log(P)) \right] \quad (19)$$

2.1.2.3.19 int ProEdrViirsAerosol::WatVapTrans () (ProEdrViirsAerosol.cpp)

This function computes the water vapor transmission for the input band given input total column water vapor according to a parameterized exponential function using a function of the form $H_2O + \log(H_2O) + H_2O \log(H_2O)$ as the exponent.

2.1.2.3.20 int ProEdrViirsAerosol:: RaySphrAlb () (ProEdrViirsAerosol.cpp)

This function computes the Rayleigh spherical albedo for the input band at input pressure. This function is redundant with CalcMolecularSphAlbedoatP and will be removed for future versions of the code.

$$\text{Since } S_{atm}^i(P, Aer^i) = 1 - \int_0^1 \mu T(\mu) d\mu \quad (20)$$

Where $T(\mu)$ is the transmission for θ where $\mu = \cos(\theta)$

By ignoring the water vapor dependence on the atmospheric intrinsic reflectance (S acting as a second order effect), we can write the same relation as that for the atmospheric intrinsic reflectance:

$$S_{atm}^i(P, Aer^i) = (S_{atm}^i(P_0, Aer^i) - S_R^i(P_0)) + S_R^i(P) \quad (21)$$

So the $S_{atm}^i(P_0, Aer^i)$ is stored in a pre-calculated LUT depending only on aerosol optical depth and model. The $S_R^i(P)$ term is computed by an analytic expression based on the integral of Equation (20) that is:

$$S_R^i(P) = \frac{1}{4 + 3\tau_R} [3\tau_R - 4E_3(\tau_R) + 6E_4(\tau_R)] \quad (22)$$

Where E_3 and E_4 are exponential integral functions.

The exponential integrals of order n ($n > 0$) are defined as:

$$E_n(x) = \int_1^\infty \frac{e^{-xt}}{t^n} dt \quad (23)$$

They satisfy the recurrence relation:

$$nE_{n+1}(x) = e^{-x} - xE_n(x) \quad (24)$$

that is used to compute $E_4(x)$ and $E_3(x)$ from $E_1(x)$.

With $E_1(x)$ approximated by:

$$E_1(x) = \sum_{i=0}^5 a_i x^i - \log(x) \quad (25)$$

where

$$\begin{aligned} a_0 &= -0.57721566 \\ a_1 &= 0.99999193 \\ a_2 &= -0.24991055 \\ a_3 &= 0.05519968 \end{aligned}$$

$$a_4 = -0.00976004$$

$$a_5 = 0.00107857$$

The approximation for $E_1(x)$ is accurate to within $2e-07$ for $0 < x < 1$

2.1.2.3.21 int ProEdrViirsAerosol:: RayTrans () (ProEdrViirsAerosol.cpp)

This function computes the Rayleigh transmittance for the input band at input pressure. This function is redundant with CalcTransmittanceData and will be removed for future versions of the code.

The molecular transmission at pressure P is computed using the value of molecular optical depth at standard pressure normalized by the ratio of actual to standard pressure, τ_R . Using the two-stream method, the molecular transmission is approximated by:

$$T_R^i(\theta, P) = \frac{\left[\frac{2}{3} + \cos(\theta) \right] + \left[\frac{2}{3} - \cos(\theta) \right] e^{-\tau_R / \cos(\theta)}}{\frac{4}{3} + \tau_R} \quad (26)$$

2.1.2.3.22 int ProEdrViirsAerosol:: RayRefl () (ProEdrViirsAerosol.cpp)

This function computes the Rayleigh reflectance for the input band at input pressure. The calculation is based on the method described in Vermote and Tanre, 1992.

2.1.2.3.23 int ProEdrViirsAerosol:: CalCorrRefl () (ProEdrViirsAerosol.cpp)

This function computes the atmospherically correct surface reflectance excluding the effect of aerosols by inverting equation 6.

2.1.2.3.24 int ProEdrViirsAerosol:: CalcMolecularSphAlbedoatP0 () (ProEdrViirsAerosol.cpp)

This function computes the Rayleigh spherical albedo for the input band at standard pressure. See section 2.1.2.3.21 for details.

2.1.2.3.25 int ProEdrViirsAerosol:: CalcMolecularSphAlbedoatP () (ProEdrViirsAerosol.cpp)

This function computes the Rayleigh spherical albedo for the input band at input pressure. See section 2.1.2.3.21 for details.

2.1.2.3.26 int ProEdrViirsAerosol:: CalcTransmittanceData () (ProEdrViirsAerosol.cpp)

This function computes the Rayleigh transmittance for the input band at input pressure. See section 2.1.2.3.22 for details.

2.1.2.3.27 int ProEdrViirsAerosol:: RoForSunGlint () (ProEdrViirsAerosol.cpp)

This function computes the Diffuse SunGlint Term, $\overline{\rho_G}$, as described in Section 3.1.1.3 of the AOT PartSize ATBD, 474-00049. This is implemented as an interpolation of the rhobar values in the sun glint LUT. The interpolation is first performed in relative azimuth angle for the

bounding zenith angles, then a bilinear interpolation in the zenith angle. The return value is $\overline{\rho_G}$ at the AOT value in the LUT specified by an input index for the model specified.

2.1.2.3.28 void ProEdrViirsAerosol:: PopulateSunGlintInfo() (ProEdrViirsAerosol.cpp)

This function computes the interpolation indices and weights for interpolation of rhobar from the sun glint LUT given the pixel sun sensor geometry.

2.1.2.3.29 void ProEdrViirsAerosol:: ExtractAerosolLutData () (ProEdrViirsAerosol.cpp)

This function extracts and interpolates data from the Aerosol LUT using the indices and weights stored in lutInfoPtr. The following interpolations are performed:

1. Downward transmittance is interpolated in solar zenith angle.
2. Upward transmittance is interpolated in sensor zenith angle.
3. Spherical albedo is not interpolated.
4. Atmospheric reflectance is first interpolated in scattering angle for the four bounding zenith angle values, then a bi-linear interpolation in the two zenith angles is performed using the result of the scattering angle interpolations.

The return value for all variables is given at the AOT value in the LUT specified by an input index for the model specified.

2.1.2.3.30 void ProEdrViirsAerosol:: PopulateExtractLutInfo () (ProEdrViirsAerosol.cpp)

This function extracts and stores the indices and weights used to interpolate the Aerosol LUT fields based on the pixel sun sensor geometry.

The inputs for the LUT data extraction function ExtractAerosolLUTInfo.c are solar zenith angle θ_0 , satellite zenith angle ξ_0 and relative azimuth α_0 . The indices and weights computed from the geometry are output in the structure lutInfoPtr. This structure and aerosol model index m and band index b are ingested by function ExtractAerosolLutData and the interpolation is performed.

Based on these data, the function fills an output array $D_{n,p}$, $0 \leq n \leq N_\tau - 1$, $0 \leq p \leq 4$, where N_τ is a number of τ_{550} bins and p is a number of output RTM parameters t^D , t^U , a, r and ρ for given,

Parameters a and r are simply transferred into the 3rd and the 4th columns of the output array exactly as they appear in the LUT data structure:

$$D_{n3} = A_{m,n,b}, \quad (27)$$

$$D_{n4} = R_{m,n,b}, \quad (28)$$

The angular-dependent parameters t^D , t^U , ρ are given in the LUT for discrete bins of θ , ξ , φ while actual angles θ_0 , ξ_0 , φ_0 vary continuously. In order to preserve required retrieval accuracy, t^D , t^U , ρ are interpolated to θ_0 , ξ_0 , φ_0 before filling the output array.

Output t^D values go to the 1st column of the output array. These values are obtained with linear interpolation of T between the neighboring solar zenith angle bins Θ_i and Θ_{i+1} :

$$D_{n1} = T_{m,n,b,i} + (T_{m,n,b,i+1} - T_{m,n,b,i}) * (\theta_0 - \Theta_i) / \Delta\theta, \quad \Theta_i \leq \theta_0 < \Theta_{i+1}. \quad (29)$$

Similarly, output t^u values fill the 2nd column of the output array. These values are obtained by linear interpolation of T between the neighboring bins satellite zenith angle Θ_j and Θ_{j+1} :

$$D_{n,2} = T_{m,n,b,j} + (T_{m,n,b,j+1} - T_{m,n,b,j}) * (\xi_0 - \Theta_j) / \Delta\theta, \quad \Theta_j \leq \xi_0 < \Theta_{j+1}. \quad (30)$$

$\Delta\theta$ in (3) and (4) is a constant solar zenith angle increment.

The 5th column of the output array contains output ρ values. The interpolation of ρ is more complicated. This parameter is stored in the LUT dataset P as a function of 2 angular variables θ and φ . φ is a scattering angle, which is a function of θ , ξ , α :

$$\varphi(\theta, \xi, \alpha) = \arccos(-\sin(\theta)\sin(\xi)\cos(\alpha) - \cos(\theta)\cos(\xi)). \quad (31)$$

The interpolation of ρ is carried out as follows.

For θ_0 , ξ_0 , lower and upper bins are found: $\Theta_i \leq \theta_0 < \Theta_{i+1}$, $\Xi_j \leq \xi_0 < \Xi_{j+1}$.

For each of 4 pairs of bins, $(\Theta_{i+u}, \Xi_{j+v})$, $u=0,1$, $v=0,1$, the scattering angle $\varphi(\Theta_{i+u}, \Xi_{j+v})$ is found according to (6):

$$\varphi(u, v) = \varphi(\Theta_{i+u}, \Xi_{j+v}, \alpha_0). \quad (32)$$

For each of 4 pairs of bins, $(\Theta_{i+u}, \Xi_{j+v})$, $u=0,1$, $v=0,1$, the indices $m(u, v)$ are found, which point at the P elements corresponding to upper scattering angle bin for $\varphi(u, v)$:

$$m(u, v) = S_{x(u, v)} + k(u, v), \quad (33)$$

$$x(u, v) = (i+u) * N_\xi + (j+v), \quad (34)$$

$$\varphi_{\max}(u, v) - \Delta\varphi * k(u, v) \geq \varphi(u, v) > \varphi_{\max}(u, v) - \Delta\varphi * (k(u, v) + 1), \quad (35)$$

where $u=0,1$, $v=0,1$, $\varphi_{\max}(u, v) = \varphi_{\max}(\Theta_{i+u}, \Xi_{j+v})$ as determined by (1b), $\Delta\varphi$ is a constant scattering angle increment.

For each of 4 pairs of bins, $(\Theta_{i+u}, \Xi_{j+v})$, $u=0,1$, $v=0,1$, elements of P are interpolated to $\varphi(u, v)$:

$$\rho^*(u, v) = P_{m,n,b,m(u,v)} + (P_{m,n,b,m(u,v)+1} - P_{m,n,b,m(u,v)}) * (\varphi(u, v) - \varphi_{\max}(u, v) + \Delta\varphi * k(u, v)) / \Delta\varphi. \quad (36)$$

The final interpolated estimate of atmospheric reflectance is found by 2D interpolation of $\rho^*(u, v)$, $u=0,1$, $v=0,1$, to the actual pair of solar and satellite zenith angles (θ_0, ξ_0) :

$$\rho^{**}(v) = \rho^*(0, v) + (\rho^*(1, v) - \rho^*(0, v)) * (\theta_0 - \Theta_i) / \Delta\theta, \quad v=0,1; \quad (37)$$

$$D[n][3] = \rho^{**}(0) + (\rho^{**}(1) - \rho^{**}(0)) * (\xi_0 - \Xi_j) / (\Xi_{j+1} - \Xi_j). \quad (38)$$

(9b) gives an output interpolated value of atmospheric reflectance for the input angles $(\theta_0, \xi_0, \alpha_0)$.

2.1.2.3.31 void ProEdrViirsAerosol::CalcAngExp () (ProEdrViirsAerosol.cpp)

This function computes the APSP (or called the “Ångström Exponent Data”) for each VIIRS pixel as well as the APSP out of range and low AOT exclusion tests. The only parameters necessary to compute the APSP are the AOT values for VIIRS moderate bands M2, M5 (Land), M7, and

M10 (Ocean). The logic of this computation is shown in Table 22. To compute the APSP (simply using the following equation):

$$\alpha = -\frac{\ln \tau_1 - \ln \tau_2}{\ln \lambda_1 - \ln \lambda_2}, \quad (39)$$

where τ_1 and τ_2 are the AOT values at wavelengths λ_1 and λ_2 respectively. For the above expression to be valid, $|\lambda_1 - \lambda_2|$ must be $\geq 200\text{nm}$. The above equation is used to retrieve over water and ocean. The only difference between the two retrieval schemes is that the VIIRS bands (and, subsequently, the corresponding AOT values) list out the band and band difference specification for each land mask. Table 22 shows the band specifications for Land/Ocean Retrievals.

Table 22. Band Specifications for Land/Ocean Retrievals

Mask	Band, Wavelength (μm)	$ \lambda_1 - \lambda_2 $ (nm)
Land	M2, $\lambda_1 = 0.445$	227
	M5, $\lambda_2 = 0.672$	
Ocean	M7, $\lambda_1 = 0.865$	745
	M10, $\lambda_2 = 1.610$	

2.1.2.3.32 int ProEdrViirsAerosol::AeroMdl2SMType() (ProEdrViirsAerosol.cpp)

This function is executed if the AIM IP is available and the aerosol model values fall within the range shown in Table 23. The associated mappings of SM types are also listed. All successful mappings from aerosol model to SM types correspond to “good” quality SM Types (non-degraded; see Table 20).

Table 23. Valid Aerosol Model Values and Associated Suspended Matter Type

Aerosol Model	AMI Indices	Mapped Suspended Matter Type	SM Indices
Dust	0	Dust	2
Smoke-High Absorption	1	Smoke	3
Smoke-Low Absorption	2	Smoke	3
Urban-High Absorption	3	Smoke	3
Urban-Low Absorption	4	Smoke	3
Dynamic Ocean Models	9	Determined by function SelOceanAeroType	4
Fill Value	255	None	99

There are a few things to note:

1. If the VCM Volcanic Ash flag is set the SM is set to Ash regardless of the AIM.
2. An AOT threshold of 0.15τ (configurable) is required for suspended matter to be detected (see Table 26.)
3. For AMI indices ≥ 8 , the mappings do not take place in this module because the corresponding SM Type QFs are set to “degraded” (see Table 20).

2.1.2.3.33 void ProEdrViirsAerosol::SelOceanAeroType() (ProEdrViirsAerosol.cpp)

See Figure 5 below for the logic flowchart explaining this function.

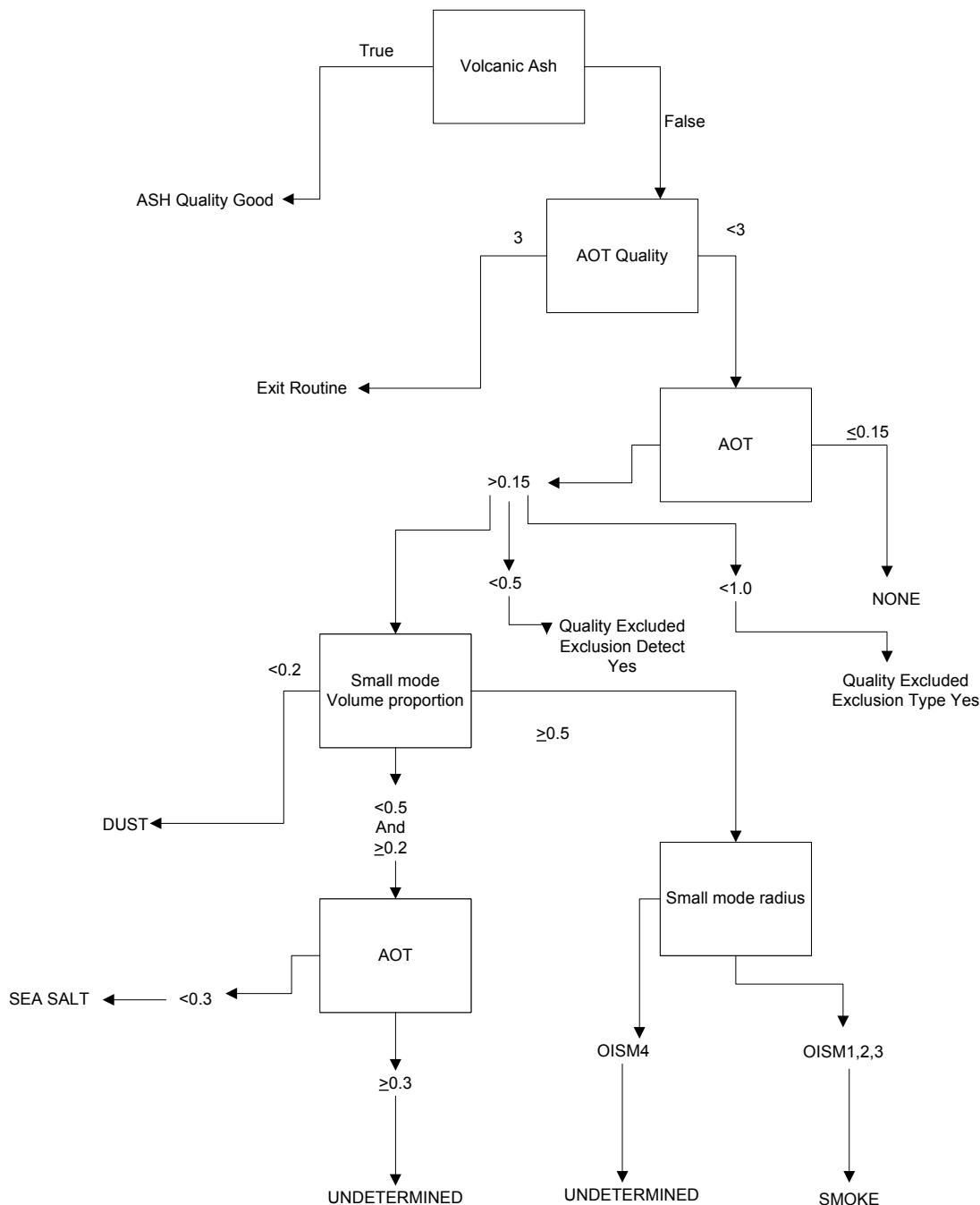


Figure 5. SelOceanAeroType Logic Flowchart

2.1.2.3.34 int ProEdrViirsAerosol::AOT_interp() (ProEdrViirsAerosol.cpp)

The AOT retrieval algorithm fails to provide reliable retrieval of AOT if the underlying surface is excessively bright or when other exclusion conditions exist. The estimate of AOT over bright pixels can be obtained from the following sources. 1) If the bright area is small enough, one can expect that AOT over this area is almost the same as over surrounding dark pixels. In this case

the AOT estimate can be obtained from interpolation. 2) If the bright area is too big to rely on spatial correlation between AOT at the edges of the bright area and in the middle of it, an aerosol forecast model such as NAAPS or regional AOT climatology can be used if the forecast model data is not available. A special routine has been incorporated in the AOT module in order to provide AOT estimates over bright areas from these sources. After the AOT retrieval is done for all dark pixels in a whole granule of $x \times y$ pixels, the algorithm attempts to fill bright pixels by interpolation between the nearest dark pixels and/or by using NAAPS data (granulated to the VIIRS swath) or monthly climatology AOT value for a given region. The NAAPS / climatology is used only if the total weight of dark pixels within a certain neighborhood (searching window) of a current bright pixel is insufficient for interpolation. As a result, the algorithm fills small bright areas with interpolated AOTs, fills inner parts of extended bright areas (deserts, snow/ice) with NAAPS / climatology AOT and provides a smooth transition from interpolation to NAAPS / climatology at the edges of extended bright areas.

In general, AOT for the current bright pixel $\tau_{brt}(i_0, j_0)$ is calculated as a weighted sum of interpolated AOT, $\tau_{int}(i_0, j_0)$, and the NAAPS / climatology AOT, τ_{clim} :

$$\tau_{brt}(i_0, j_0) = p_{int}\tau_{int}(i_0, j_0) + p_{clim}\tau_{clim}, \quad (40)$$

$$p_{int} + p_{clim} = 1$$

$\tau_{int}(i_0, j_0)$ is calculated as a weighted sum of retrieved AOT values $\tau_{ret}(i, j)$ for all pixels (i, j) within a searching window surrounding the current pixel. Accumulation of the weighted sum is performed sequentially over expanding squares, from the center of the searching window to its edges:

$$S_K = \sum_{i=i_0-K}^{i_0+K} \sum_{j=j_0-K}^{j_0+K} w(i-i_0, j-j_0), \quad (41)$$

$$\tau_{int}(i_0, j_0) = \left[\sum_{i=i_0-K}^{i_0+K} \sum_{j=j_0-K}^{j_0+K} \tau_{ret}(i, j) w(i-i_0, j-j_0) \right] / S_K, \quad (42)$$

where $K=1, 2, \dots, DIST$, i, j are coordinates of pixels, neighboring to the current bright one, $DIST$ is a maximum distance (in pixels) from the current pixel within which pixels are participating in the interpolation. In fact, $DIST$ determines the size of the searching window, which is $2DIST+1$. The final AOT interpolated estimate, $\tau_{int}(i_0, j_0)$ is defined as

$$\tau_{int}(i_0, j_0) = \tau_{int K_{0.5}}(i_0, j_0), \quad (43)$$

where $K_{0.5}$ is equal to the minimum K value at which, at which

$$S_{K_{0.5}} \geq 0.5 S_{DIST}, \quad (44)$$

S_{DIST} is the maximum possible value of the accumulated sum for the entire searching window:

$$S_{DIST} = \sum_{i=i_0-DIST}^{i_0+DIST} \sum_{j=j_0-DIST}^{j_0+DIST} w(i-i_0, j-j_0), \quad (45)$$

The weights w in (2,3,6) are determined as follows:

$$\begin{aligned} w(i-i_0, j-j_0) &= f(i-i_0, j-j_0) && \text{if the } (i, j) \text{ pixel is "dark"} \\ w(i-i_0, j-j_0) &= 0 && \text{if the } (i, j) \text{ pixel is "bright",} \end{aligned}$$

The function $f(i-i_0, j-j_0)$ decreases with the distance from the current pixel:

$$f(i-i_0, j-j_0) = \exp(-((i-i_0)^2 + (j-j_0)^2)/(3\sigma)), \sigma = (DIST/2)^2. \quad (46)$$

This way of pixel accumulation, from the window center to its edges with stopping when the condition (5) is met, allows suppressing the influence of the far outliers within the searching window if there are enough dark pixels for interpolation in the close neighborhood of the bright pixel. On the other hand, if the amount of the dark pixel at the window center is insufficient, the interpolation accounts for distant dark at the edges of the searching window. Another advantage of this method of interpolation is that it requires the accumulation of fewer pixels than accumulation over the entire searching window. This reduces execution time required for interpolation.

The maximum value of S_{DIST} , S_{max} , takes place if all pixels within the entire searching window are dark:

$$S_{MAX} = \sum_{i=i_0-DIST}^{i_0+DIST} \sum_{j=j_0-DIST}^{j_0+DIST} f(i-i_0, j-j_0). \quad (47)$$

Intuitively, in this case the best interpolation accuracy is achieved. The interpolation accuracy deteriorates when the amount of dark pixels within the window is getting less or when they move farther from the window center. Since this corresponds to decreasing S_{DIST} from S_{MAX} to lesser values, the ratio S_{DIST}/S_{MAX} can be used as a measure of interpolation accuracy. When S_{DIST}/S_{MAX} becomes less than a certain threshold value Δ , the algorithm invokes NAAPS / climatology where possible to construct AOT estimate as a weighted sum of interpolation and NAAPS / climatology (1). According to that, relative contributions of interpolation and NAAPS / climatology into the final AOT estimate are:

$$p_{int} = 1, p_{clim} = 0 \quad \text{if the NAAPS / climatology AOT is unavailable or } S_{DIST}/S_{MAX} \geq \Delta, \quad (48)$$

$$p_{int} = \Delta * S_{MAX}/S_{DIST}, p_{clim} = 1 - \Delta * S_{MAX}/S_{DIST} \quad \text{if the NAAPS / climatology AOT is available and } S_{DIST}/S_{MAX} < \Delta. \quad (49)$$

As a result, the algorithm involves two user-defined parameters: the half-size of a searching window $DIST$ and the interpolation threshold Δ . In our tests, we put $DIST=20$ and $\Delta=0.1$.

The interpolation algorithm marks pixels, filled with interpolation, NAAPS / climatology and with the mix of both with the special flag, $qf_data.aotqf$. This flag, which is initially set to 1 for all bright pixels, after the interpolation gets the following values:

$qf_data.aotqf=2$	for interpolation,
$qf_data.aotqf=3$	for interpolation + NAAPS / climatology,
$qf_data.aotqf=4$	for NAAPS / climatology.

The climatology AOT values are selected from the file `aot_climatology.dat` given the bright pixels' latitudes and longitudes and the land/sea flag. The separate AOT models are used for such land regions as Far North, Far South, Sahara and Arabian deserts and for a number of arid zones. If the pixel coordinates do not fall into the ranges for any specific region, the default and or sea aerosol models are used depending on the land/sea flag.

The parameters controlling the process of interpolation are set up in the `Determine_AOT.f` file. These parameters are:

DIST	searching window half-size (currently DIST=40)
DELTA	The threshold for using climatology (currently DELTA=0.1)
CLIMMODDIM	The number of climatic aerosol models used
DEFAULT_LAND	The number of default aerosol model for land
DEFAULT_OCEAN	The number of default aerosol model for ocean.

Currently DIST=40, DELTA=0.1, CLIMMODDIM=15, DEFAULT_LAND=13, DEFAULT_OCEAN=14, MONTH=6.

2.1.2.3.35 int ProEdrViirsAerosol:: aerosolGeolocation () (ProEdrViirsAerosol.cpp)

This function determines the Aerosol Geolocation horizontal cells and generates outputs. It does this by turning latitude and longitude into x, y and z position components for a sphere of radius 1. Then the average x, y and z positions are used to calculate latitude and longitude for the aggregation cell using the inverse coordinate transform. This approximation introduces very little error since the actual curvature of the geoid deviates a very small amount from the spherical approximation for distances on the order of 10 km.

2.1.2.3.36 int ProEdrViirsAerosol::DetermineHC () (ProEdrViirsAerosol.cpp)

This function creates the Aerosol and SM EDR output at the appropriate horizontal cell sizes. The SM EDR is output at pixel level and is created in this function from the IP level data structures. This function also loops over all of the Aerosol EDR horizontal cells and calls function AggregateHCS to perform the aggregation and quality flag logic for each cell.

2.1.2.3.37 int ProEdrViirsAerosol:: AggAOT() (ProEdrViirsAerosol.cpp)

This function aggregates IP level data and sets the quality of the AOT and angstrom exponent horizontal cells. For every given horizontal cell, there are 8x8 VIIRS pixels. The EDR aggregation scheme takes those 8x8 VIIRS pixels and determines the AOT quality for each horizontal cell as determined by the rules shown at the bottom of Table 24. Overall process logic is shown in Figure 6.

After processing the QFs, it is necessary to average the AOT values for each band, as well as the angstrom exponent, to get a single value for the horizontal cell. If the number of “good” AOTs is zero, then a fill value is assigned to the AOT value; otherwise, an average AOT value is computed using only high quality pixels (except in the case of poor retrievals as noted in Table 24).

2.1.2.3.38 Float32 ProEdrViirsAerosol::NOAAToaRefStdDev() (ProEdrViirsAerosol.cpp)

This function calculates standard deviation of Top of Atmosphere Reflectance at M bands within NxN pixels. This information is used by the internal homogeneity test that the AOT quality will be degraded if the standard deviation of M1 TOA Reflectance within 3x3 pixels is greater than 0.05.

2.1.2.3.39 void ProEdrViirsAerosol::ExtendSnowMask()(ProEdrViirsAerosol.cpp)

This function extends the boundary of the snow quality flags that are detected by VCM or the aerosol internal snow test by n pixels in all directions. In the current VIIRS aerosol algorithm, this function is called at the end of the AOT_main to set the snow adjacency QF if any snow QF is set within 3 pixels in all directions, and degrade ‘Good’ quality retrievals to ‘Degraded’.

Table 24. Overall Quality Logic and New Aggregation

Condition	Pixel Quality Level			Applies to		Applies to			Dete cted by		System Spec
	Degradation	Exclusion	Not Produced	Land	Ocean	AOT	APSP	SM	VCM	Internal Tests	
Out of Spec Range (AOT)		X		X	X	X				X	X
Out of Spec Range (APSP)		X		X	X		X			X	X
Out of Spec Range (Smoke Concentration)		X		X	X			SC		X	X
Not Land			X	X		X	X		X		X
Not Ocean			X		X	X	X		X		X
Not Land or Ocean			X		X	X	X	X	X		X
Cloud Contamination (VCM confidence of probably cloudy, confidently cloudy, internal tests)			X	X	X	X	X	X	X	X	X
Possible Cloud Contamination (VCM probably clear)	TBD01 (Based on final VCM performance)			X	X	X	X	X	X		X
Cloud Adjacency	X			X	X	X	X	X	X		
Cirrus	X			X	X	X	X	X	X	X	X
Bad SDR data			X	X	X	X	X	X		X	X
Sun Glint			X	X	X	X	X	X	X	X	X
Cloud Shadow	X			X	X	X	X	X	X		
Snow/Ice			X	X	X	X	X	X	X	X	X
Fire			X	X		X	X	X	X	X	
Soil dominated	X			X		X	X	X		X	X
Bright surface			X	X		X	X	X		X	X
Turbid water			X		X		X	X		X	
65 deg < SolZA <= 80 deg	X			X	X	X	X	X		X	X
SolZA > 80 deg			X	X	X	X	X	X		X	X
AOT at 550 nm < 0.15		X		X	X		X	Type set toNone		X	X
AOT at 550 nm < 0.5		X		X	X			Detect		X	X
AOT at 550 nm < 1.0		X		X	X			Typing		X	X
M1 STD>0.05	X			X		X	X	X		X	
Snow Adjacency	X			X		X	X	X		X	
Overall Quality	Land/Water										
High	More than half of the pixels in the HC have no conditions.										
Medium	Less than half but more than a quarter of the pixels in the HC have no conditions.										
Poor	Less than a quarter of the pixels in the HC have no conditions, and there is at least one pixel without an 'Exclusion' or 'Not Produced' condition.										
Not Retrieved	All pixels in HC have an 'Exclusion' or 'Not Produced' condition.										
Notes:	The HCS of AOT and APSP is an eight by eight moderate resolution aggregation at nadir, but due to pixel growth versus scan angle, the number of pixels in the aggregation are reduced by bow-tie deletion. More than half of the remaining pixels										

	<p>are required to be land to report a land HCS. More than half of the remaining pixels are required to be ocean to report an ocean HCS.". The HCS geolocation is reported at the center of the aggregation regardless of which moderate resolution pixels are used to estimate the AOT and APSP for the cell. Pixels with any condition are not used in the aggregation unless overall quality is poor. In this case, all pixels with a 'Degradation' condition will be used. When outliers are removed, the valid pixels are sorted by AOT at 550 nm, and the lower twenty percent and upper forty percent of the pixels are eliminated.</p> <p>Suspended matter type and smoke concentration are moderate resolution pixel level retrievals.</p>
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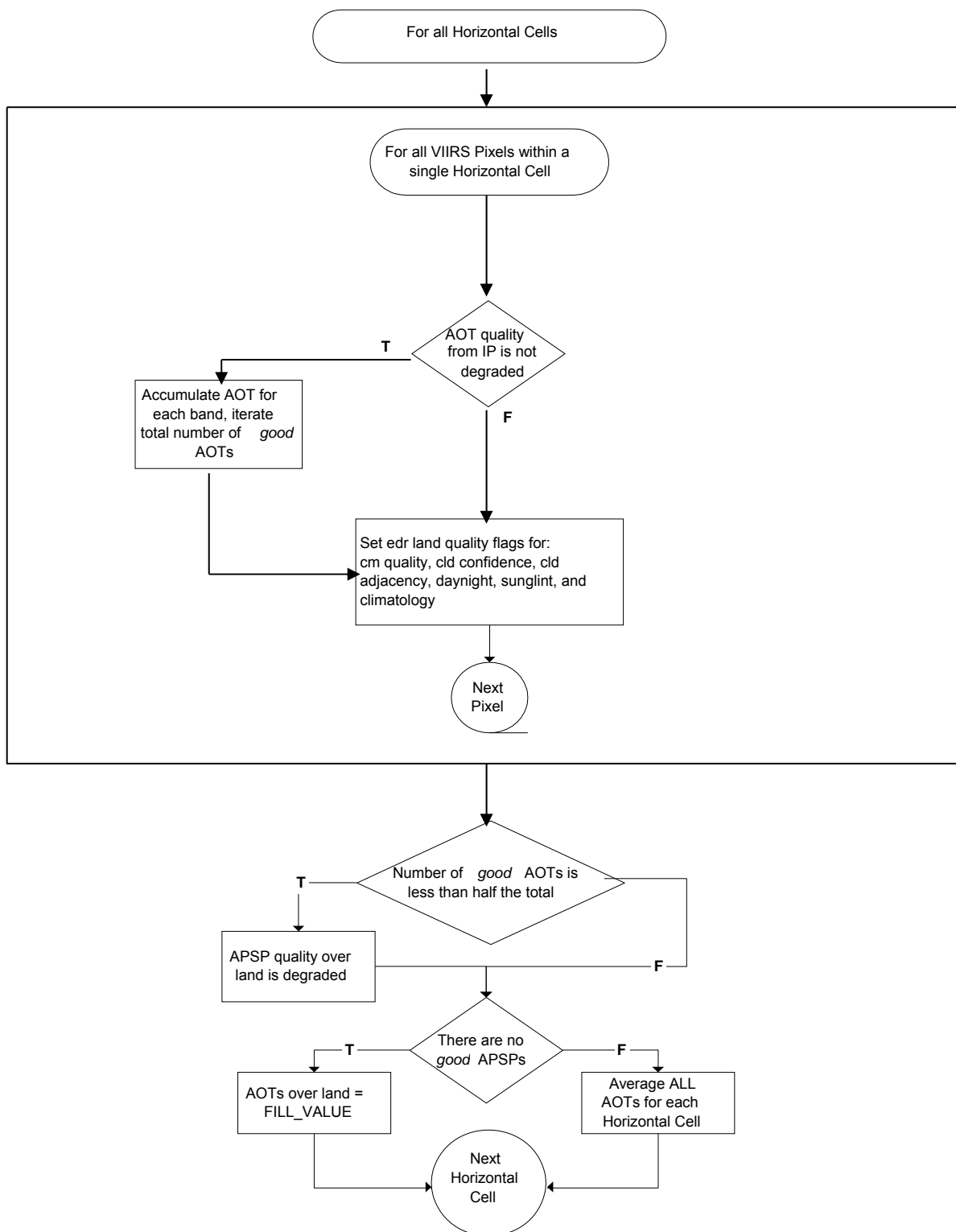


Figure 6. Pixel Aggregation Scheme

2.1.3 Graceful Degradation

2.1.3.1 Graceful Degradation Inputs

There is no graceful degradation that occurs in the Aerosol Algorithm configuration guide; however Aerosol products can be produced with graceful degradation due to the propagation of graceful degradation from inputs that are marked with graceful degradation. This propagation of graceful degradation occurs when:

1. An input that is retrieved for the algorithm had the N_Graceful_Degradation metadata set to "Yes" (propagation).

Table 25 details the instances of graceful degradation as denoted in EDR Interdependency Report. Note that the shaded cells indicate that the graceful degradation was done upstream at product production.

Table 25. Baseline Aerosol Input Data Sources and Back-up Data Sources

Input Data Description	Baseline Data Source	Primary Back-up Data Source	Secondary Back-up Data Source	Tertiary Back-up Data Source	Graceful Degradation done upstream
Total Column Ozone	VIIRS_GD_09.4.1 NCEP	VIIRS_GD_09.4.1 NCEP (Extended Forecast)	N/A	N/A	Yes
Total Column Precipitable Water	VIIRS_GD_09.4.1 1 NCEP	VIIRS_GD_09.4.1 1 NCEP (Extended Forecast)	N/A	N/A	Yes
Surface Air Temperature	VIIRS_GD_09.4.1 0 NCEP	VIIRS_GD_09.4.1 0 NCEP (Extended Forecast)	N/A	N/A	Yes
Adjusted Surface Pressure	VIIRS_GD_09.4.1 NCEP	VIIRS_GD_09.4.1 NCEP (Extended Forecast)	N/A	N/A	Yes
Sea Surface Wind Speed Direction	VIIRS_GD_09.4.2 NCEP	VIIRS_GD_09.4.2 NCEP (Extended Forecast)	N/A	N/A	Yes
Granulate Optical Depth	VIIRS_GD_27.4.1 NAAPS	VIIRS_GD_15.4.1 Climatology	N/A	N/A	Yes

2.1.3.2 Graceful Degradation Processing

There is no graceful degradation specific processing performed.

2.1.3.3 Graceful Degradation Outputs

There are no graceful degradation specific outputs produced.

2.1.4 Exception Handling

Error handling code was added to the algorithm to check input items for fill values and to take appropriate recovery steps for an input item which contains fill. These recovery steps, in almost all cases, involve marking the AOT QF and falling back to interpolation/climatology for the pixel. Various checks were added to the code to check for divide by zero. The recovery for most cases is to send a message to INF and to fail processing of the pixel, such that interpolation/climatology is used.

2.1.5 Data Quality Monitoring

Each algorithm uses specific criteria contained in a Data Quality Threshold Table (DQTT) to determine when a Data Quality Notification (DQN) is produced. The DQTT contains the threshold used to trigger the DQN as well as the text contained in the DQN. If a threshold is met, the algorithm stores a DQN in DMS indicating the test(s) that failed and the value of the DQN attribute. For more algorithm specific detail refer to the CDFCB-X.

2.1.6 Computational Precision Requirements

Internal computations are done in single and double precision and certain products are delivered as scaled integers.

2.1.7 Algorithm Support Considerations

Table 26 list the Aerosols algorithm's configurable parameters. Further details on these configurable parameters can be found in Table 3.2.2.5.2-1 of Volume VIII of the CDFCB-X. Changes to configurable parameters requires NASA A-ERB approval but can be done without having to recompile the software.

Table 26. List of Configurable Algorithm Parameters

Algorithm Parameter Name	Description
SOLNGHTTHSH	Processing requirement threshold value (At this point no processing is performed)
SOLIPTHSH	Processing requirements threshold value (Request Processing Thresholds from other AOT units)
SOLEDRTTHSH	EDR Requirements Threshold
DIST	Climatology / Interpolation parameter
DELTA	Climatology / Interpolation parameter
DEFAULT_LAND	Climatology / Interpolation parameter
DEFAULT_OCEAN	Climatology / Interpolation parameter
LAMBDA	Band Dependent Lambda Coefficients
MOLTAU	Band dependent molecular optical thickness
RAYREFL	Band Dependent Rayleigh Reflectance Coefficients
O3COF	Band dependent Ozone absorption coefficients
OGTRANSA0	Band dependent constant species gases absorption coefficients
OGTRANSA1	Band dependent constant species gases absorption coefficients
OGTRANSB0	Band dependent constant species gases absorption coefficients
GTRANSB1	Band dependent constant species gases absorption coefficients
GTRANSC0	Band dependent constant species gases absorption coefficients
GTRANSC1	Band dependent constant species gases absorption coefficients
PWCOF1	Band dependent Water Vapor absorption coefficients
PWCOF2	Band dependent Water Vapor absorption coefficients
PWCOF3	Band dependent Water Vapor absorption coefficients
TURBTHSH	Band dependent Turbid Threshold coefficients
SOLIRD	3.75 micron reflectance constant - Solar Irradiance [mW/(m ² /cm)]
ESNORM	3.75 micron reflectance constant – Earth Sun Normalization Factor

Algorithm Parameter Name	Description
PLANCKCO	Planck Function Constants
EMISSCO	3.75 micron reflectance constant – Emissivity Coefficients
TRANSCO	3.75 micron reflectance constant – Transmission Coefficients
R375THSH	3.75 micron reflectance constant – Solar Zenith Threshold for 3.75 micron reflectance calculation
STTSH	Surface temperature calculation constants – Surface temperature threshold
STCOEFF1	Surface temperature calculation constants – Surface temperature coefficients
STCOEFF2	Surface temperature calculation constants – Surface temperature coefficients
SGCOEFF	Sun Glint Reflectance Calculation Constants
VRACOEFF	Visible Reflectance Anomaly (VRA) coefficient
VRATHSH	VRA Threshold
MIRACOEFF1	Middle Infrared Reflectance Anomaly (MIRA) Coefficient
MIRACOEFF2	MIRA Coefficient
MIRATHSH2	MIRA Threshold
CIRRUS1	Cirrus M9 Reflectance Threshold
CIRRUS2	Cirrus Surface Temperature Difference Threshold
SUNGT	Sun Glint over Land Surface Temperature Difference Threshold
FIRETHSH	Fire Surface Temperature Difference Threshold
SNOWTHSH1	Snow M8/M7 Reflectance Threshold
SNOWTHSH2	Snow Temperature Threshold
ICETHSH	Ice Temperature Threshold
EPHEMERALWATERTHSH	Ephemeral Water Threshold (Not used per 474-CCR-15-2389)
RETHRESHLAND	Residual threshold for land models
RETHRESHOCEAN	Residual threshold for ocean models
RETHRESHAOT	Residual threshold of AOT
SMLMDOFF	Model Offset Definition
LRGMDOFF	Model Offset Definition
AOTRNGLO	Lowest value of AOT in LUTs
AOTRNGHI	Highest value of AOT in LUTs
FOUTLO	Lowest value for FOUT
FOUTH	Highest value for FOUT
WVLLND1	Band wavelength for band M2
WVLLND2	Band wavelength for band M5
WVLWAT1	Band wavelength for band M7
WVLWAT2	Band wavelength for band M10
DUSTMDL	“Dust” aerosol model index
SMOKEHIMDL	“Smoke-High absorption” aerosol model index
SMOKELOMDL	“Smoke-Low Absorption” aerosol model index
URBANCMDL	“Urban-Clean” aerosol model index
URBANPMDL	“Urban-Polluted” aerosol model index
SMKCO1	Coefficient for smoke concentration
SMKCO2	Coefficient for smoke concentration
MINSMKCO	Minimum value of smoke concentration
SMAOTTHRESH	AOT at 550nm threshold for reporting the presence of suspended matter
SMDETETHRESH	AOT at 550nm exclusion threshold for detecting suspended matter
SMTYPEETHRESH	AOT at 550nm exclusion threshold for typing suspended matter
ERELC	Ratio of expected surface reflectance in land retrieval bands to surface reflectance in M5.
SpaFilThsd	Threshold of M1 Standard Deviation for the internal homogeneity test
ndsiSnowThsd	Threshold of the M7 and M8 based NDSI for the internal snow test
btSnowThsd	Threshold of Brightness Temperature at M15 for the internal snow test

2.1.8 Assumptions and Limitations

There are no assumptions or limitations.

3.0 GLOSSARY/ACRONYM LIST

3.1 Glossary

Table 27 contains terms most applicable for this OAD.

Table 27. Glossary

Term	Description
Algorithm	A formula or set of steps for solving a particular problem. Algorithms can be expressed in any language, from natural languages like English to mathematical expressions to programming languages like FORTRAN. On NPOESS, an algorithm consists of: <ol style="list-style-type: none"> 1. A theoretical description (i.e., science/mathematical basis) 2. A computer implementation description (i.e., method of solution) 3. A computer implementation (i.e., code)
Algorithm Configuration Control Board (ACCB)	Interdisciplinary team of scientific and engineering personnel responsible for the approval and disposition of algorithm acceptance, verification, development and testing transitions. Chaired by the Algorithm Implementation Process Lead, members include representatives from IWPTB, Systems Engineering & Integration IPT, System Test IPT, and IDPS IPT.
Algorithm Verification	Science-grade software delivered by an algorithm provider is verified for compliance with data quality and timeliness requirements by Algorithm Team science personnel. This activity is nominally performed at the IWPTB facility. Delivered code is executed on compatible IWPTB computing platforms. Minor hosting modifications may be made to allow code execution. Optionally, verification may be performed at the Algorithm Provider's facility if warranted due to technical, schedule or cost considerations.
Ancillary Data	Any data which are not produced by the NPOESS System, but which are acquired from external providers and used by the NPOESS system in the production of NPOESS data products.
Auxiliary Data	Auxiliary Data are defined as data, other than data included in the sensor application packets, which are produced internally by the NPOESS system, and used to produce the NPOESS deliverable data products.
EDR Algorithm	Scientific description and corresponding software and test data necessary to produce one or more environmental data records. The scientific computational basis for the production of each data record is described in an ATBD. At a minimum, implemented software is science-grade and includes test data demonstrating data quality compliance.
Environmental Data Record (EDR)	<p><i>[IORD Definition]</i></p> <p>Data record produced when an algorithm is used to convert Raw Data Records (RDRs) to geophysical parameters (including ancillary parameters, e.g., cloud clear radiation, etc.).</p> <p><i>[Supplementary Definition]</i></p> <p>An Environmental Data Record (EDR) represents the state of the environment, and the related information needed to access and understand the record. Specifically, it is a set of related data items that describe one or more related estimated environmental parameters over a limited time-space range. The parameters are located by time and Earth coordinates. EDRs may have been resampled if they are created from multiple data sources with different sampling patterns. An EDR is created from one or more NPOESS SDRs or EDRs, plus ancillary environmental data provided by others. EDR metadata contains references to their processing history, spatial and temporal coverage, and quality.</p>
Model Validation	The process of determining the degree to which a model is an accurate representation of the real-world from the perspective of the intended uses of the model. [Ref.: DoDD 5000.59-DoD Modeling and Simulation Management]
Model Verification	The process of determining that a model implementation accurately represents the developer's conceptual description and specifications. [Ref.: DoDD 5000.59-DoD Modeling and Simulation Management]
Operational Code	Verified science-grade software, delivered by an algorithm provider and verified by IWPTB, is developed into operational-grade code by the IDPS IPT.

Term	Description
Operational-Grade Software	Code that produces data records compliant with the System Specification requirements for data quality and IDPS timeliness and operational infrastructure. The software is modular relative to the IDPS infrastructure and compliant with IDPS application programming interfaces (APIs) as specified for TDR/SDR or EDR code.
Raw Data Record (RDR)	<p><i>[IORD Definition]</i></p> <p>Full resolution digital sensor data, time referenced and earth located, with absolute radiometric and geometric calibration coefficients appended, but not applied, to the data. Aggregates (sums or weighted averages) of detector samples are considered to be full resolution data if the aggregation is normally performed to meet resolution and other requirements. Sensor data shall be unprocessed with the following exceptions: time delay and integration (TDI), detector array non-uniformity correction (i.e., offset and responsivity equalization), and data compression are allowed. Lossy data compression is allowed only if the total measurement error is dominated by error sources other than the data compression algorithm. All calibration data will be retained and communicated to the ground without lossy compression.</p> <p><i>[Supplementary Definition]</i></p> <p>A Raw Data Record (RDR) is a logical grouping of raw data output by a sensor, and related information needed to process the record into an SDR or TDR. Specifically, it is a set of unmodified raw data (mission and housekeeping) produced by a sensor suite, one sensor, or a reasonable subset of a sensor (e.g., channel or channel group), over a specified, limited time range. Along with the sensor data, the RDR includes auxiliary data from other portions of NPOESS (space or ground) needed to recreate the sensor measurement, to correct the measurement for known distortions, and to locate the measurement in time and space, through subsequent processing. Metadata is associated with the sensor and auxiliary data to permit their effective use.</p>
Retrieval Algorithm	A science-based algorithm used to ‘retrieve’ a set of environmental/geophysical parameters (EDR) from calibrated and geolocated sensor data (SDR). Synonym for EDR processing.
Science Algorithm	The theoretical description and a corresponding software implementation needed to produce an NPP/NPOESS data product (TDR, SDR or EDR). The former is described in an ATBD. The latter is typically developed for a research setting and characterized as “science-grade”.
Science Algorithm Provider	Organization responsible for development and/or delivery of TDR/SDR or EDR algorithms associated with a given sensor.
Science-Grade Software	Code that produces data records in accordance with the science algorithm data quality requirements. This code, typically, has no software requirements for implementation language, targeted operating system, modularity, input and output data format or any other design discipline or assumed infrastructure.
SDR/TDR Algorithm	Scientific description and corresponding software and test data necessary to produce a Temperature Data Record and/or Sensor Data Record given a sensor’s Raw Data Record. The scientific computational basis for the production of each data record is described in an Algorithm Theoretical Basis Document (ATBD). At a minimum, implemented software is science-grade and includes test data demonstrating data quality compliance.
Sensor Data Record (SDR)	<p><i>[IORD Definition]</i></p> <p>Data record produced when an algorithm is used to convert Raw Data Records (RDRs) to calibrated brightness temperatures with associated ephemeris data. The existence of the SDRs provides reversible data tracking back from the EDRs to the Raw data.</p> <p><i>[Supplementary Definition]</i></p> <p>A Sensor Data Record (SDR) is the recreated input to a sensor, and the related information needed to access and understand the record. Specifically, it is a set of incident flux estimates made by a sensor, over a limited time interval, with annotations that permit its effective use. The environmental flux estimates at the sensor aperture are corrected for sensor effects. The estimates are reported in physically meaningful units, usually in terms of an angular or spatial and temporal distribution at the sensor location, as a function of spectrum, polarization, or delay, and always at full resolution. When meaningful, the flux is also associated with the point on the Earth geoid from which it apparently originated. Also, when meaningful, the sensor flux is converted to an equivalent top-of-atmosphere (TOA) brightness. The associated metadata include a record of the processing and sources from which the SDR was created, and other information needed to understand the data.</p>

Term	Description
Temperature Data Record (TDR)	<p><i>[IORD Definition]</i></p> <p>Temperature Data Records (TDRs) are geolocated, antenna temperatures with all relevant calibration data counts and ephemeris data to revert from T-sub-a into counts.</p> <p><i>[Supplementary Definition]</i></p> <p>A Temperature Data Record (TDR) is the brightness temperature value measured by a microwave sensor, and the related information needed to access and understand the record. Specifically, it is a set of the corrected radiometric measurements made by an imaging microwave sensor, over a limited time range, with annotation that permits its effective use. A TDR is a partially-processed variant of an SDR. Instead of reporting the estimated microwave flux from a specified direction, it reports the observed antenna brightness temperature in that direction.</p>

3.2 Acronyms

Table 28 contains the acronyms most applicable for this OAD.

Table 28. Acronyms

Acronym	Description
AM&S	Algorithms, Models & Simulations
API	Application Programming Interfaces
APSP	Aerosol Particle Size Parameter
ARP	Application Related Product
C	Concentration
CDFCB-X	Common Data Format Control Book - External
DMS	Data Management Subsystem
DPIS ICD	Data Processor Inter-subsystem Interface Control Document
DQTT	Data Quality Test Table
INF	Infrastructure
ING	Ingest
IP	Intermediate Product
LUT	Look-Up Table
MDFCB	Mission Data Format Control Book
MIRA	Middle Infrared Reflectance Anomaly
PRO	Processing
QF	Quality Flag
SM	Suspended Matter
SDR	Sensor Data Records
SI	Software Item or International System of Units
TBD	To Be Determined
TBR	To Be Resolved
TOA	Top of the Atmosphere
VCM	VIIRS Cloud Mask
VRA	Visible Reflectance Anomaly

4.0 OPEN ISSUES

Table 29. TBXs

TBX ID	Title/Description	Resolution Date
TBD01	The TBD from Table 24 cannot be removed until the VCM has been tuned for NPP and we have analyzed the impact of using probably clear pixels in the Aerosol EDR.	NPP Cal/Val